

Exercises: Artificial Intelligence

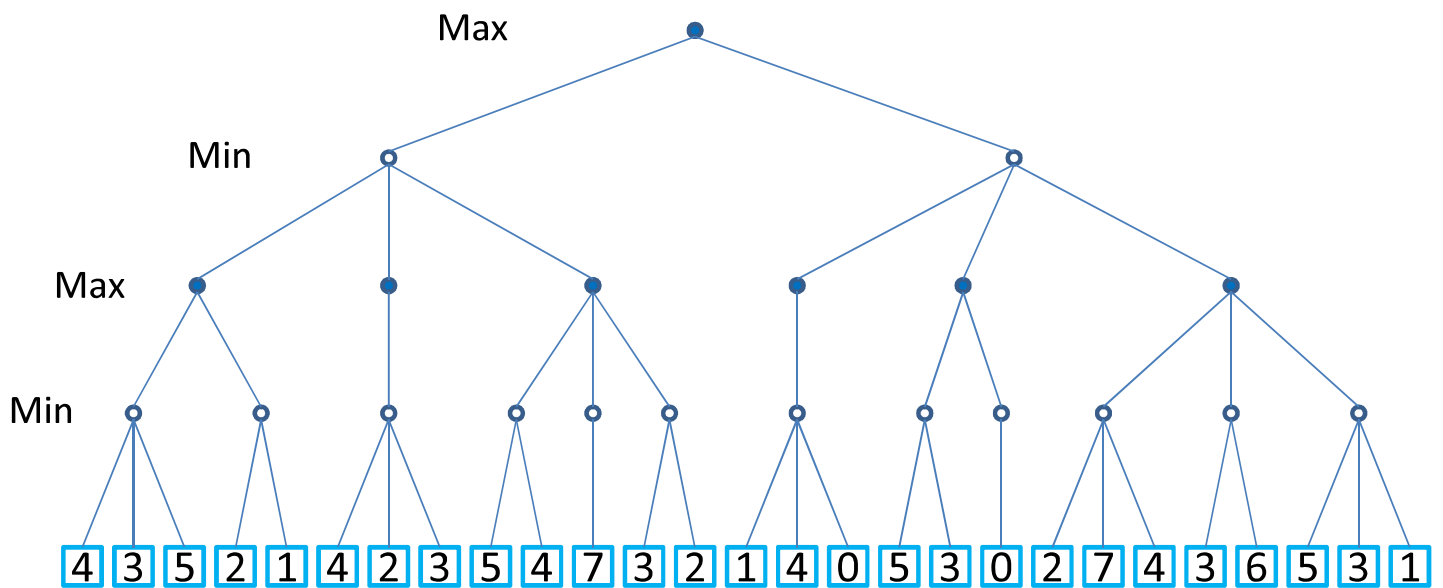
MiniMax & Constraint Processing:
MiniMax Algorithm

MiniMax & Constraint Processing: MiniMax Algorithm

PROBLEM 1

Problem 1

- Perform the minimax algorithm on the figure below. First without, later with $\alpha\beta$ -pruning.

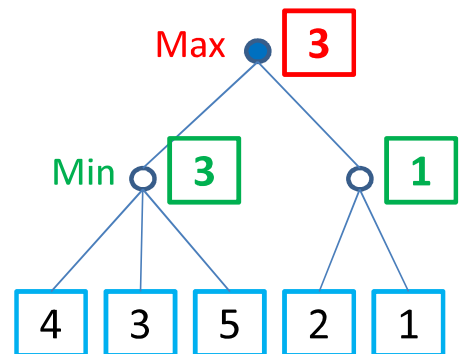


MiniMax & Constraint Processing: MiniMax Algorithm

MINIMAX ALGORITHM

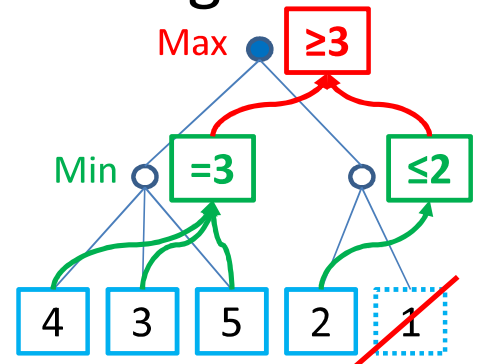
MiniMax Algorithm

- Restrictions
 - 2 players: Max = Computer & Min = Opponent
 - Deterministic, perfect information
- Depth-bound & Evaluation function
 - Construct tree (depth-bound)
 - Compute evaluation leaves
 - Propagate upwards (min/max)



$\alpha\beta$ -Pruning

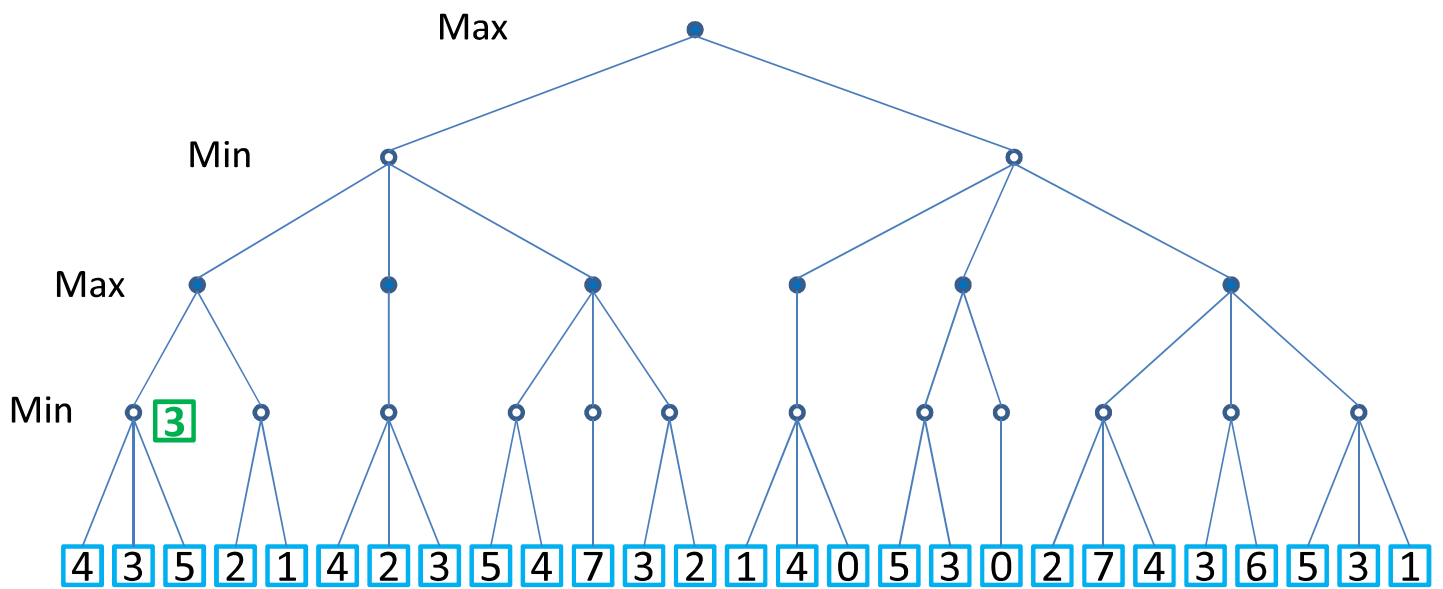
- Generally applied optimization
 - Instead of generating, then propagating
 - Interleave generation and propagation
 - Obtain information on redundant parts
- Generate tree: depth-first & Left-to-right
 - Propagate values of nodes
 - Estimates for parent nodes



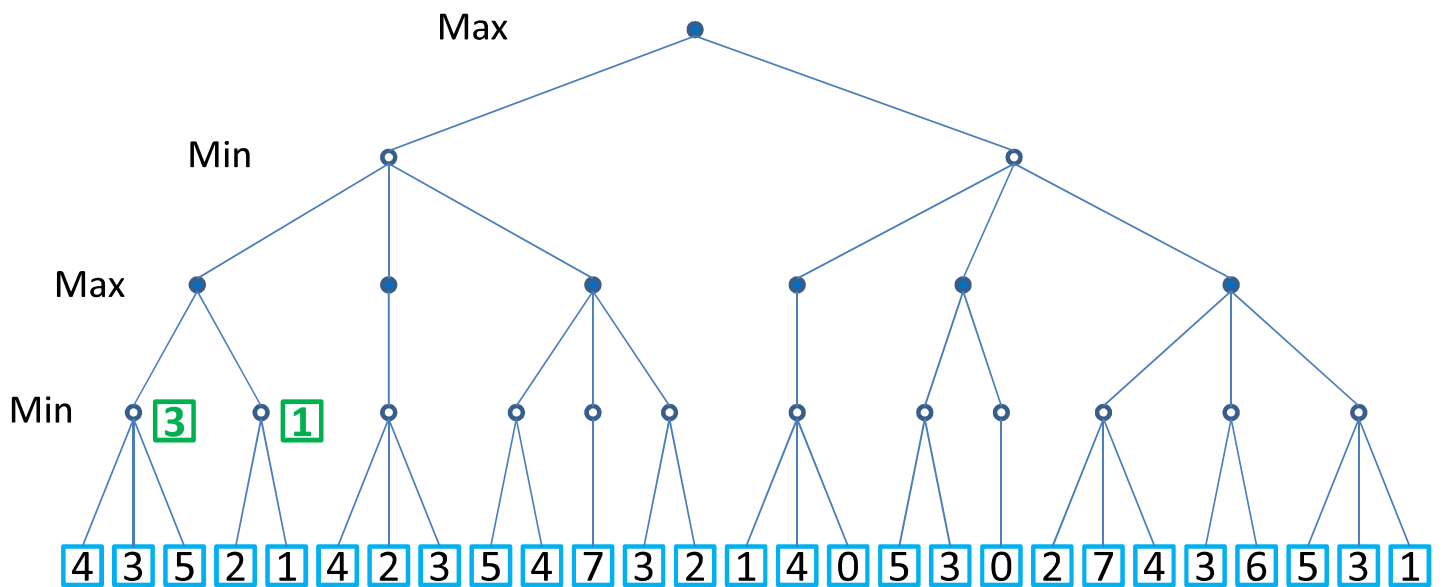
MiniMax & Constraint Processing: MiniMax Algorithm

MINIMAX WITHOUT $\alpha\beta$ -PRUNING

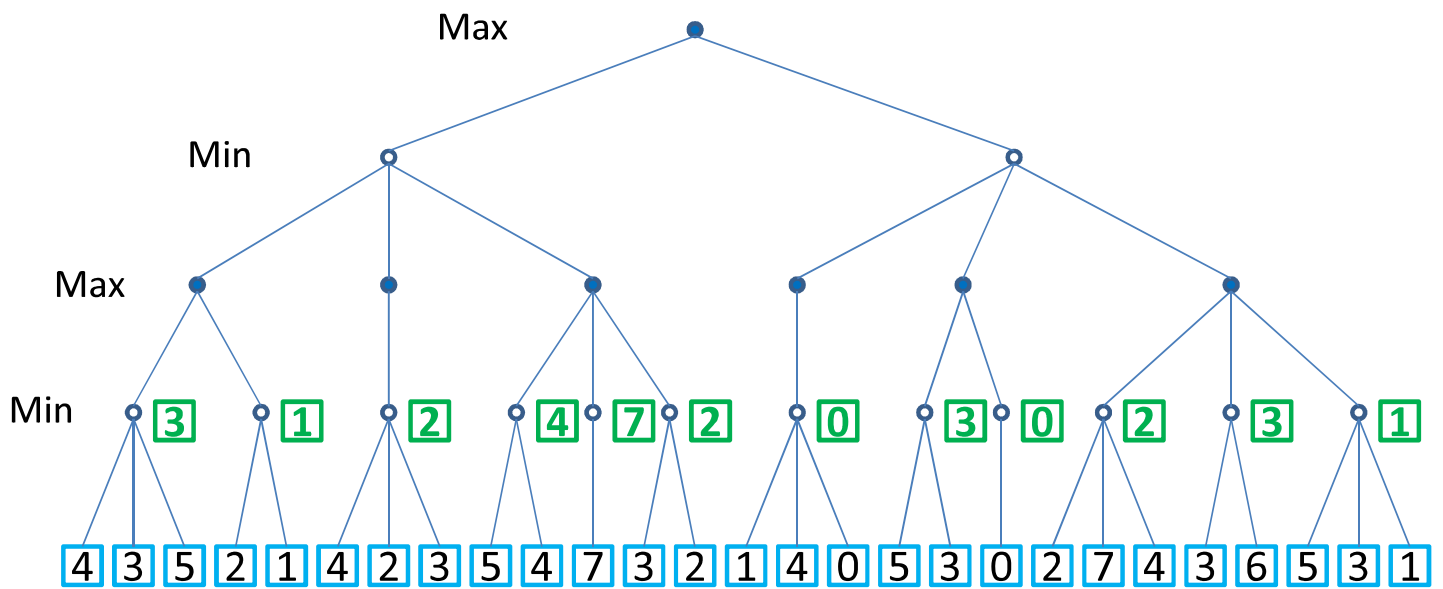
MiniMax without $\alpha\beta$ -pruning



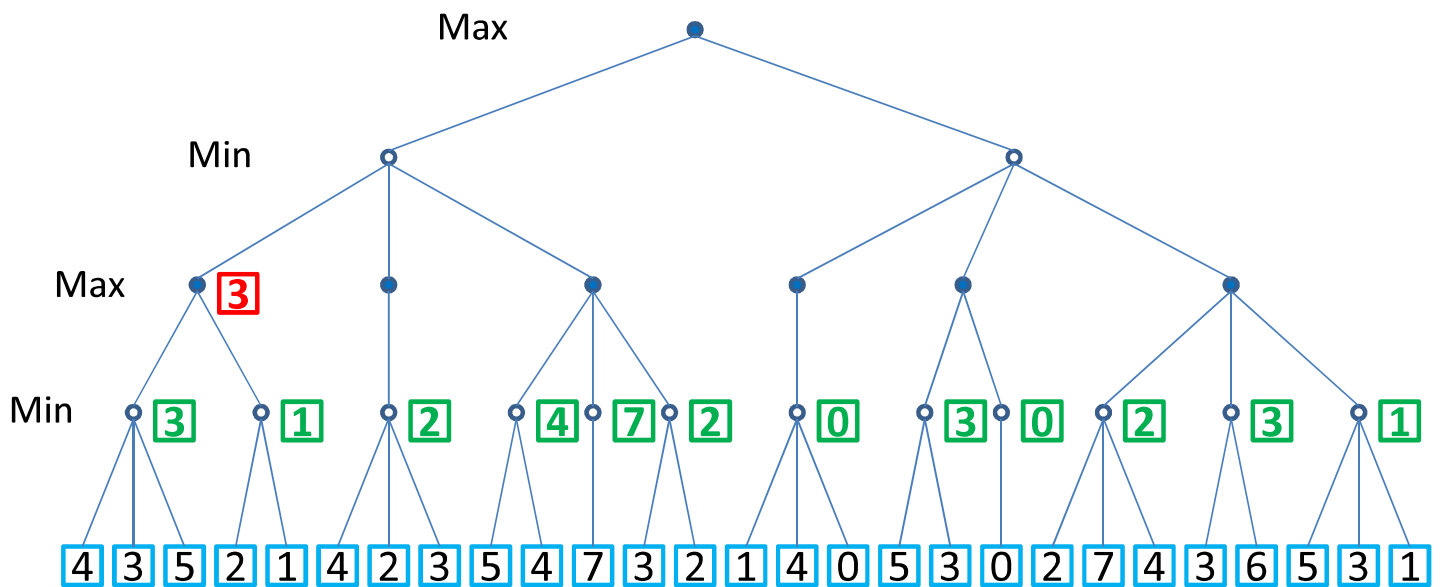
MiniMax without $\alpha\beta$ -pruning



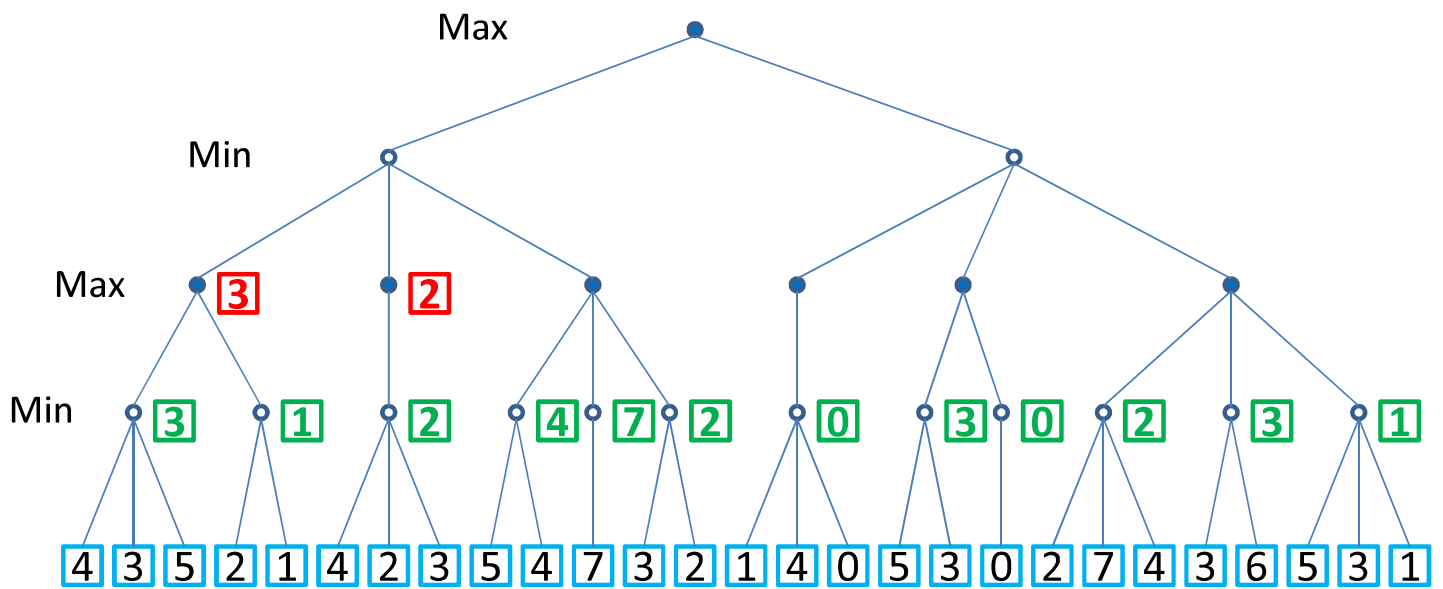
MiniMax without $\alpha\beta$ -pruning



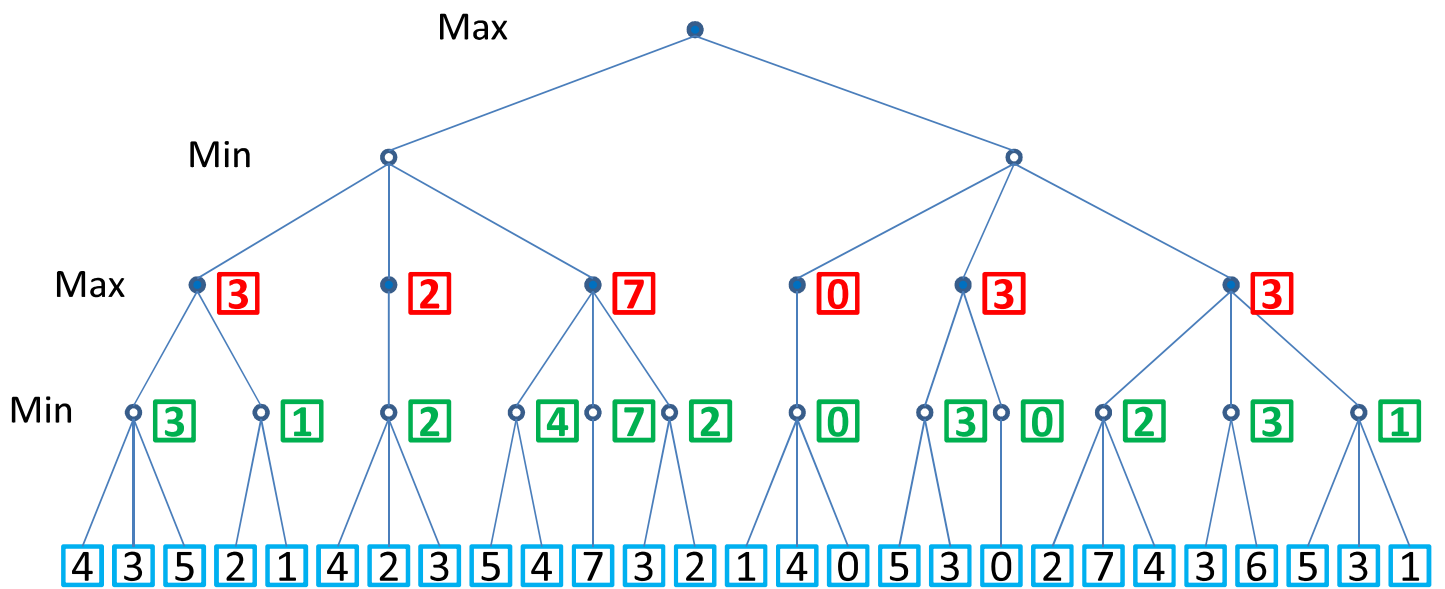
MiniMax without $\alpha\beta$ -pruning



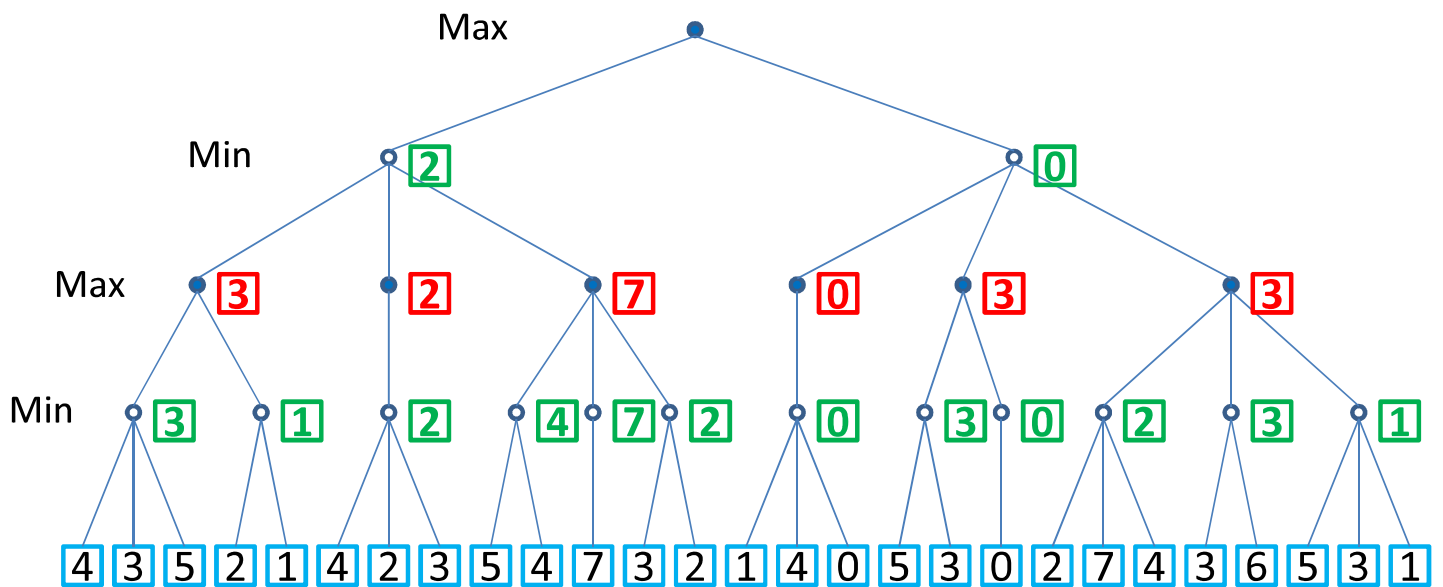
MiniMax without $\alpha\beta$ -pruning



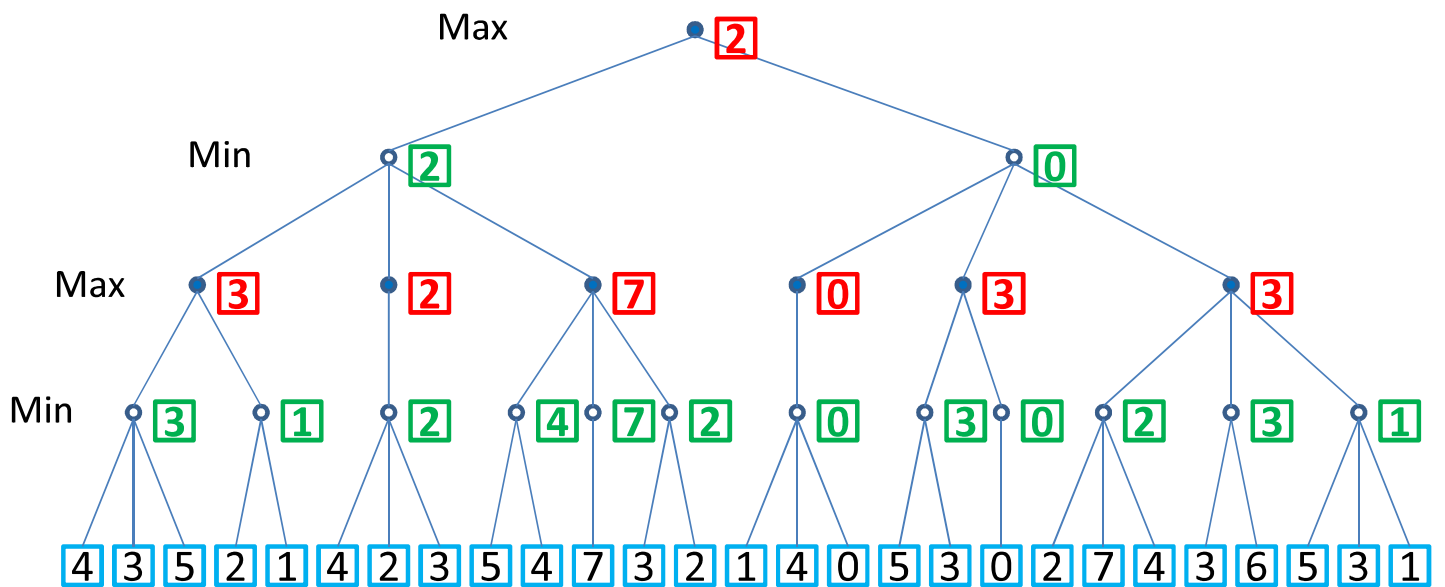
MiniMax without $\alpha\beta$ -pruning



MiniMax without $\alpha\beta$ -pruning



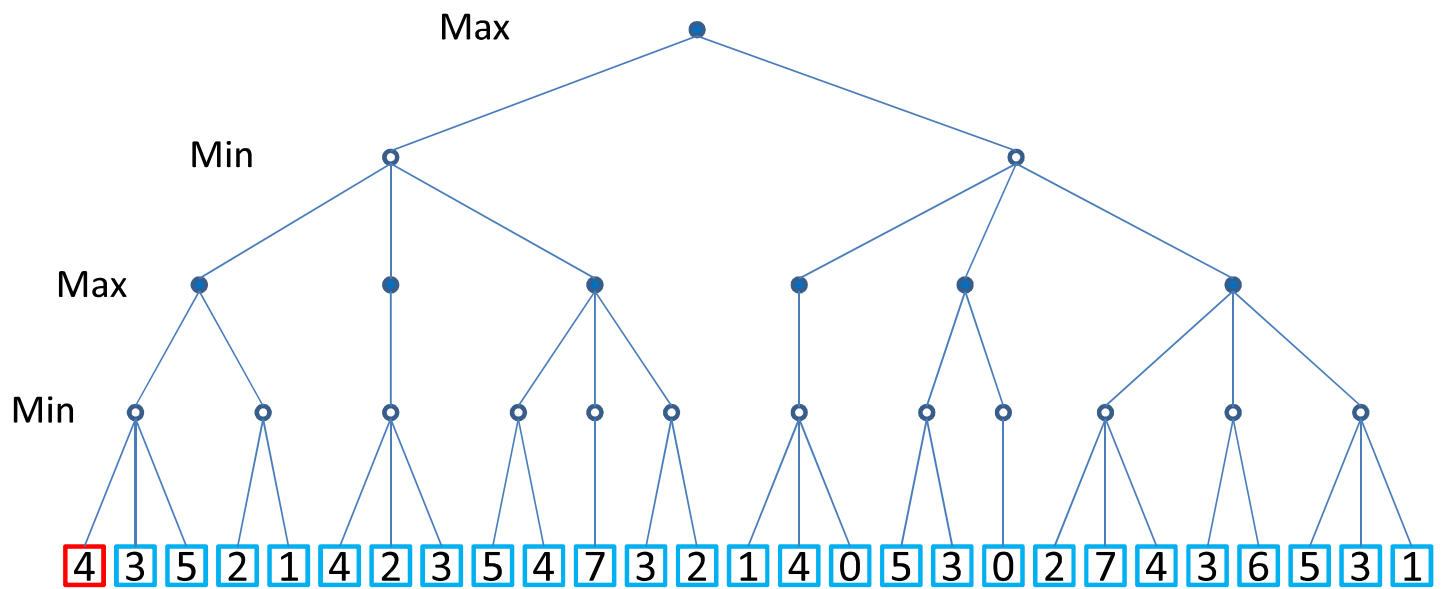
MiniMax without $\alpha\beta$ -pruning



MiniMax & Constraint Processing: MiniMax Algorithm

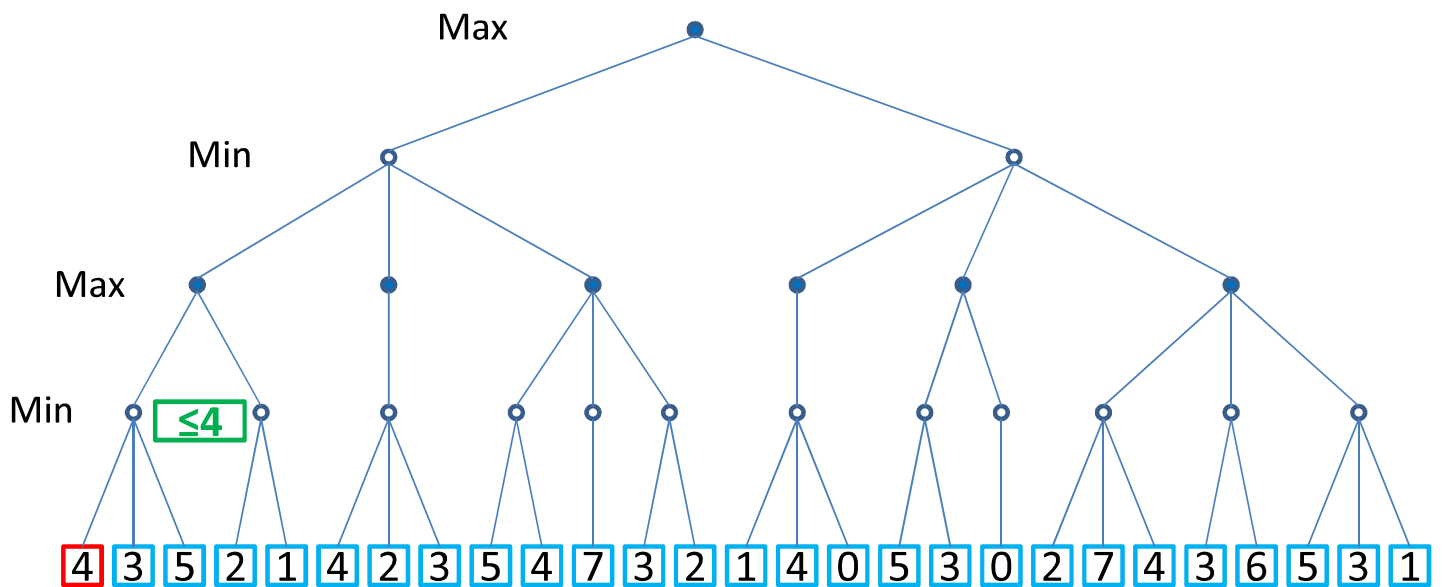
MINIMAX WITH $\alpha\beta$ -PRUNING

MiniMax with $\alpha\beta$ -pruning

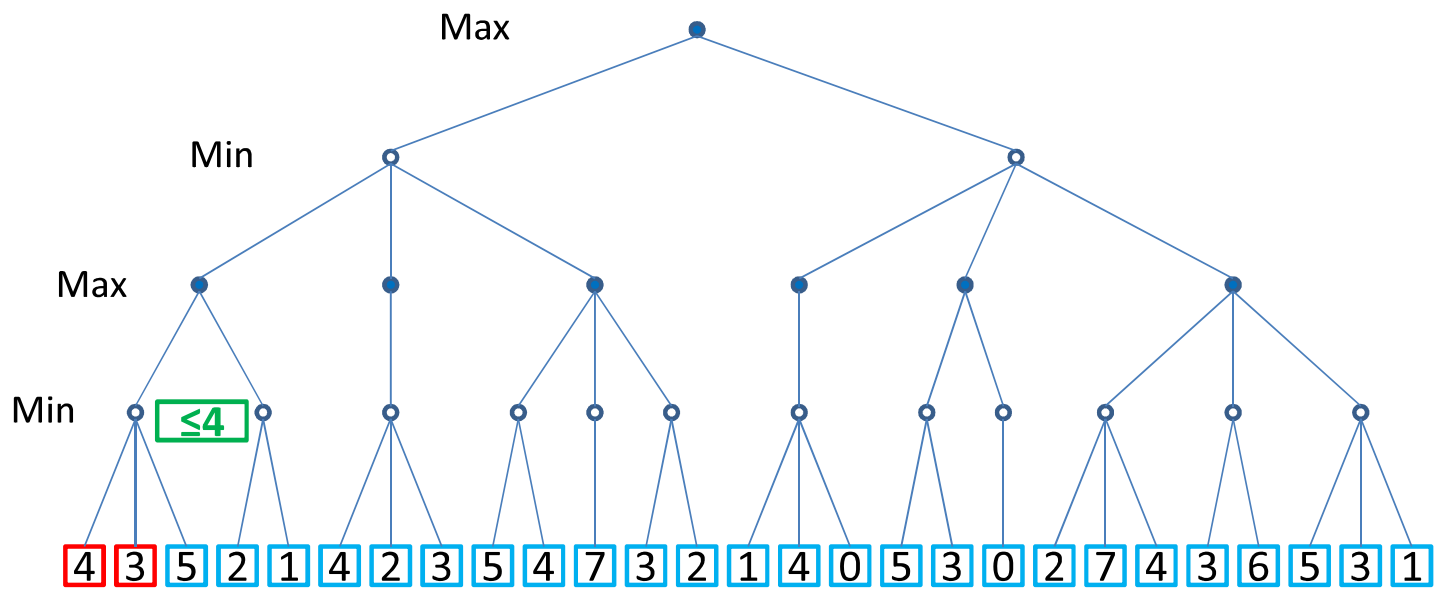


MiniMax with $\alpha\beta$ -pruning

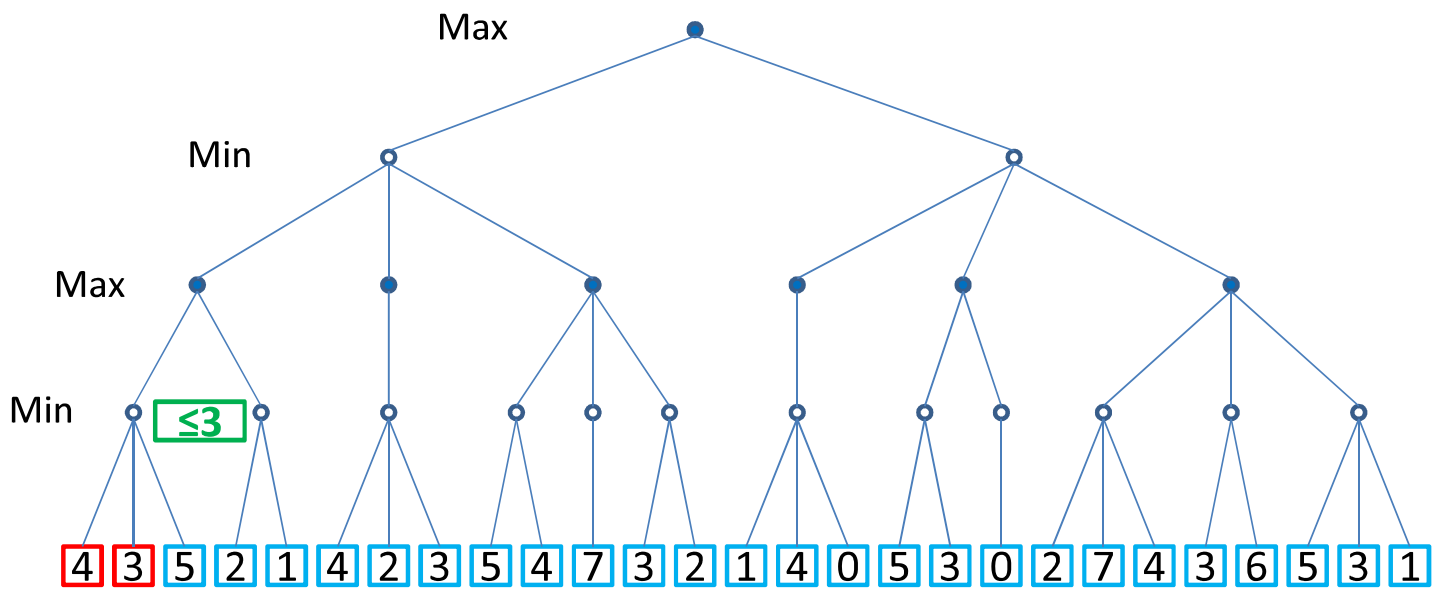
- **α -nodes**: Temporary values at MIN-nodes



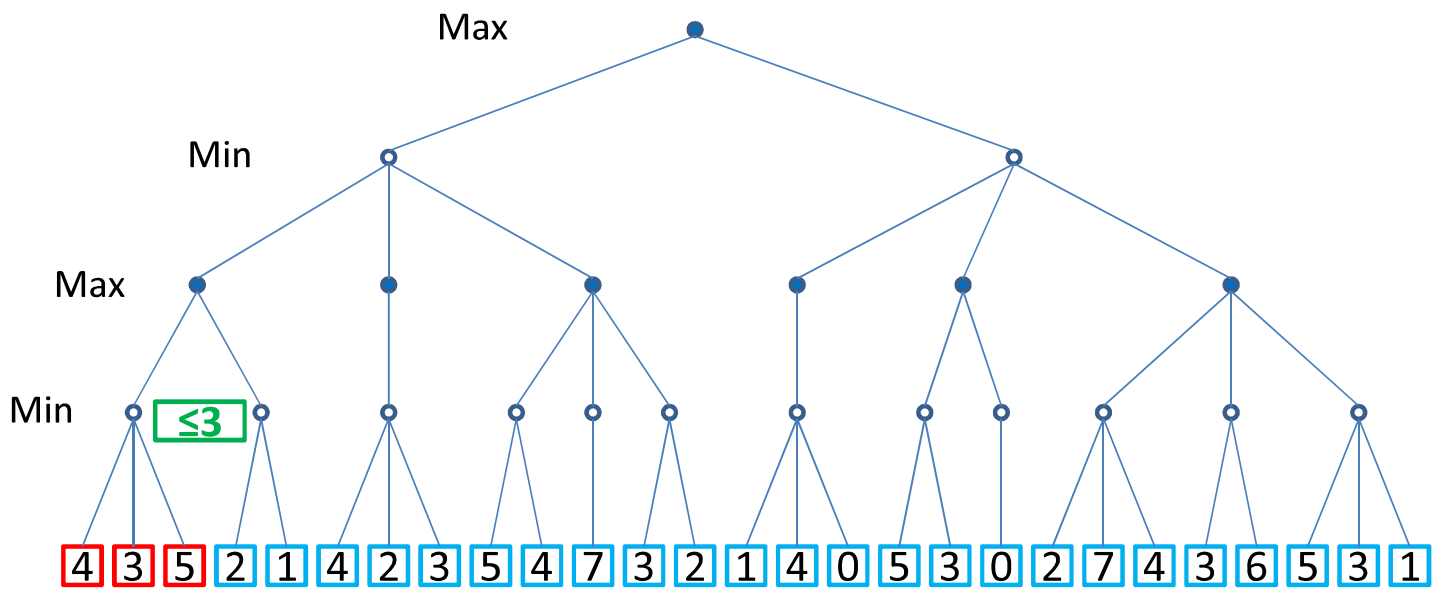
MiniMax with $\alpha\beta$ -pruning



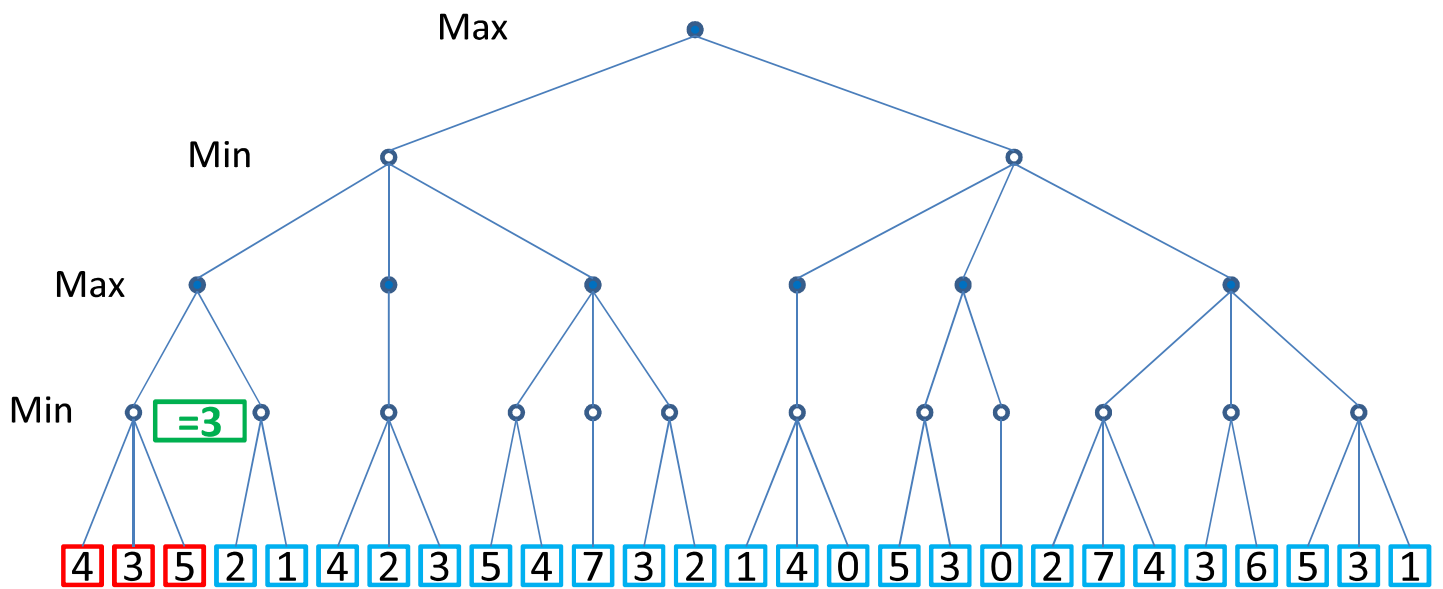
MiniMax with $\alpha\beta$ -pruning



MiniMax with $\alpha\beta$ -pruning

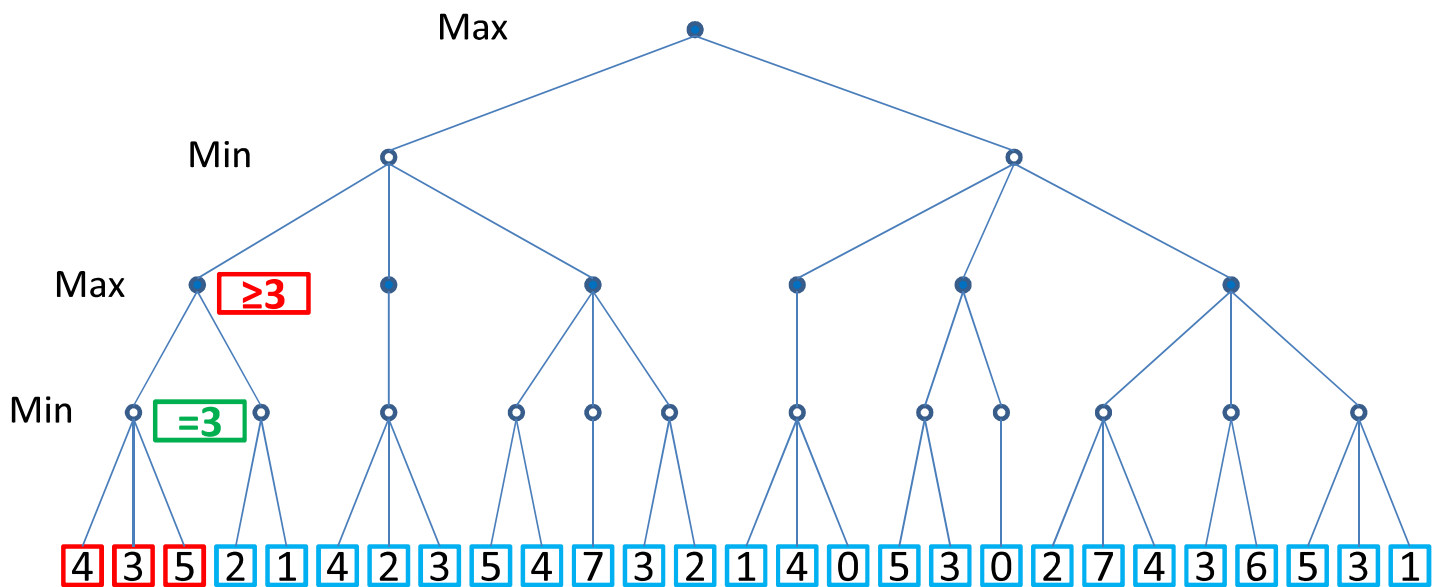


MiniMax with $\alpha\beta$ -pruning

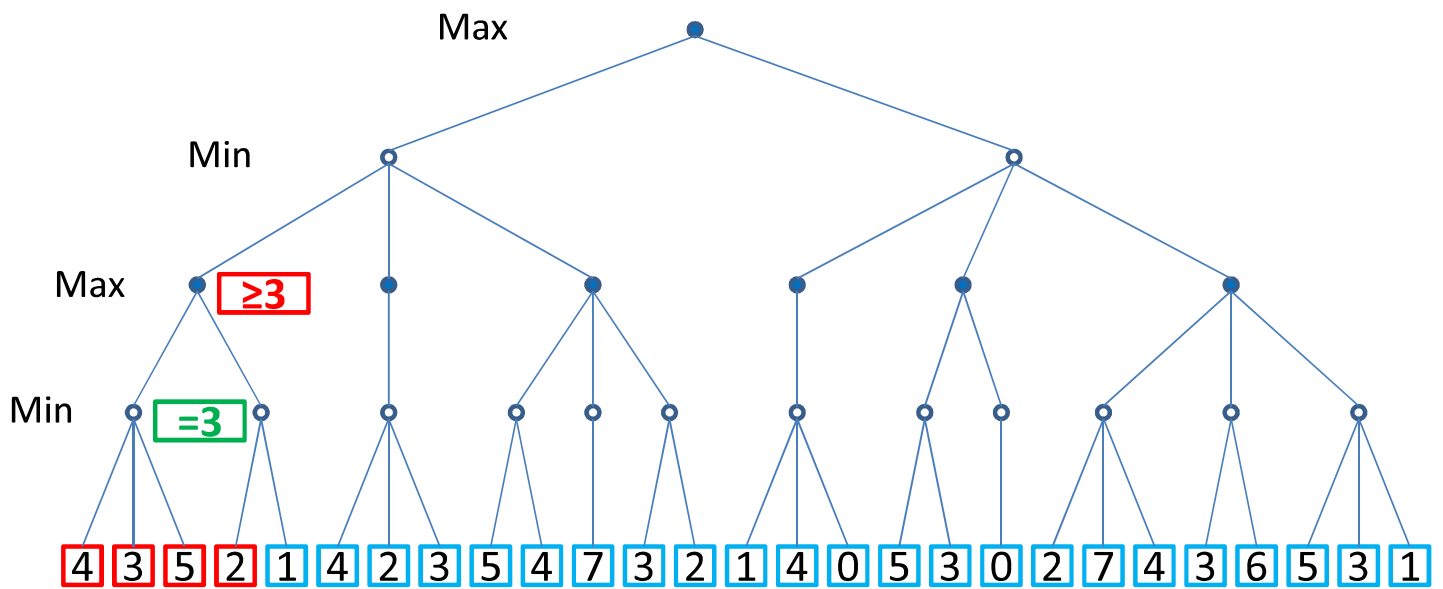


MiniMax with $\alpha\beta$ -pruning

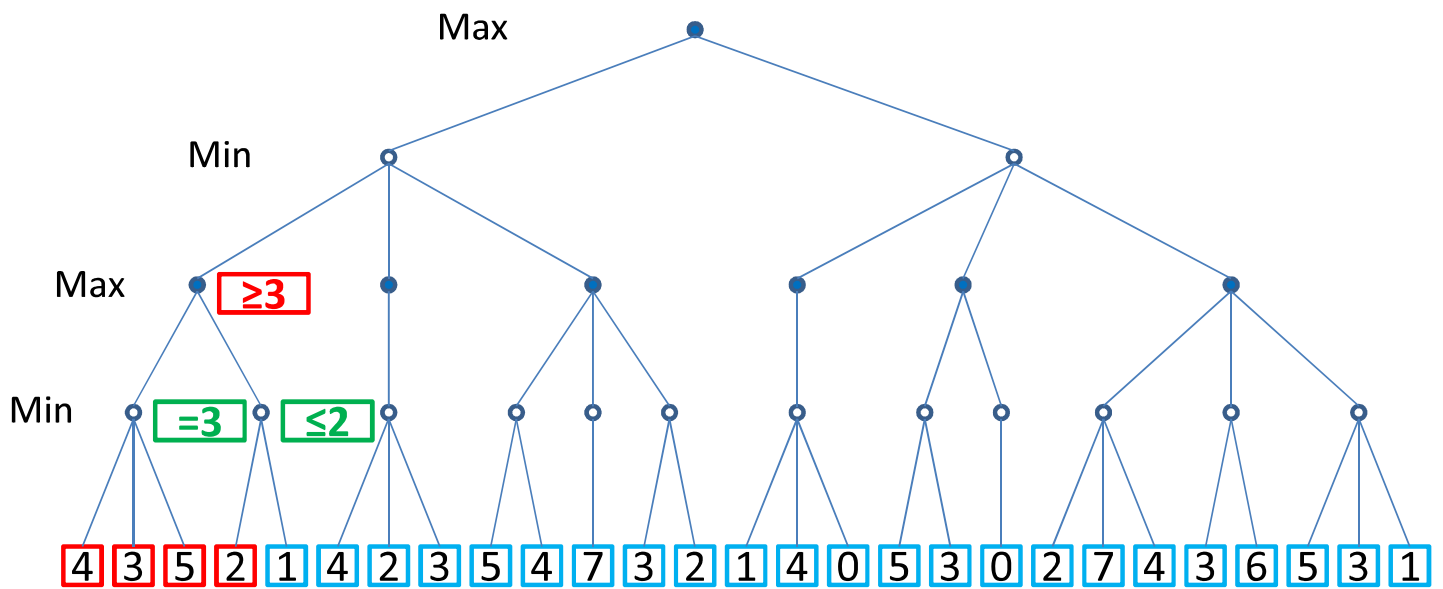
- **β -nodes**: Temporary values at MAX-nodes



MiniMax with $\alpha\beta$ -pruning

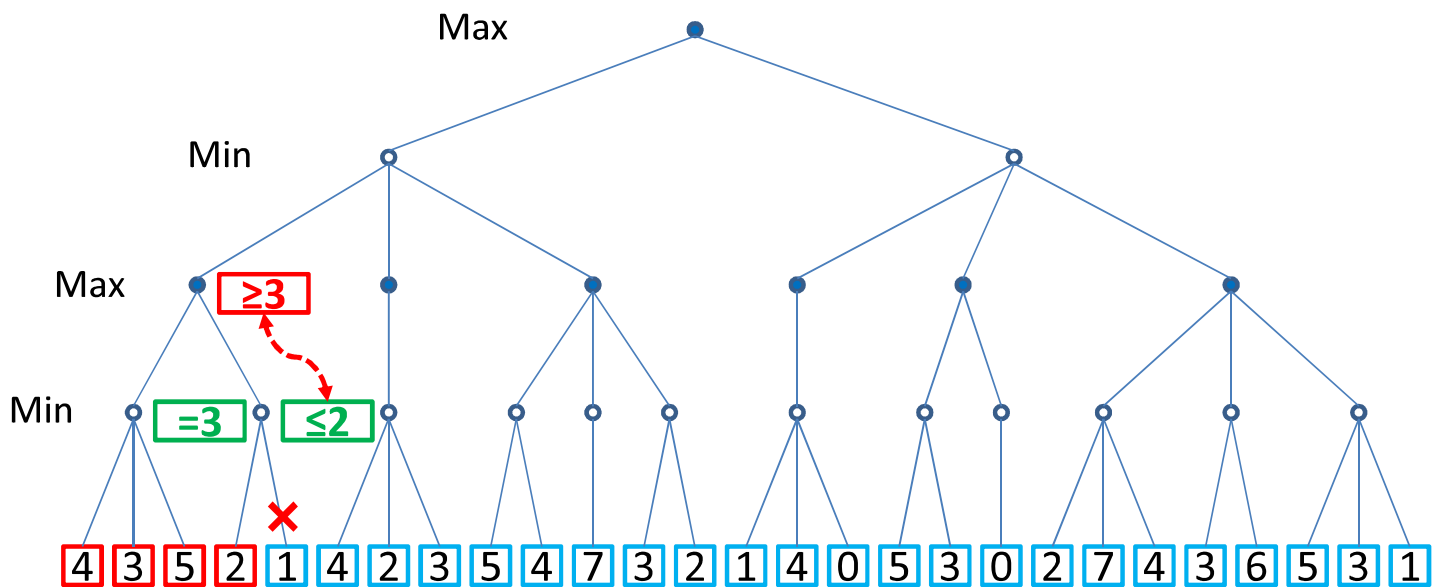


MiniMax with $\alpha\beta$ -pruning

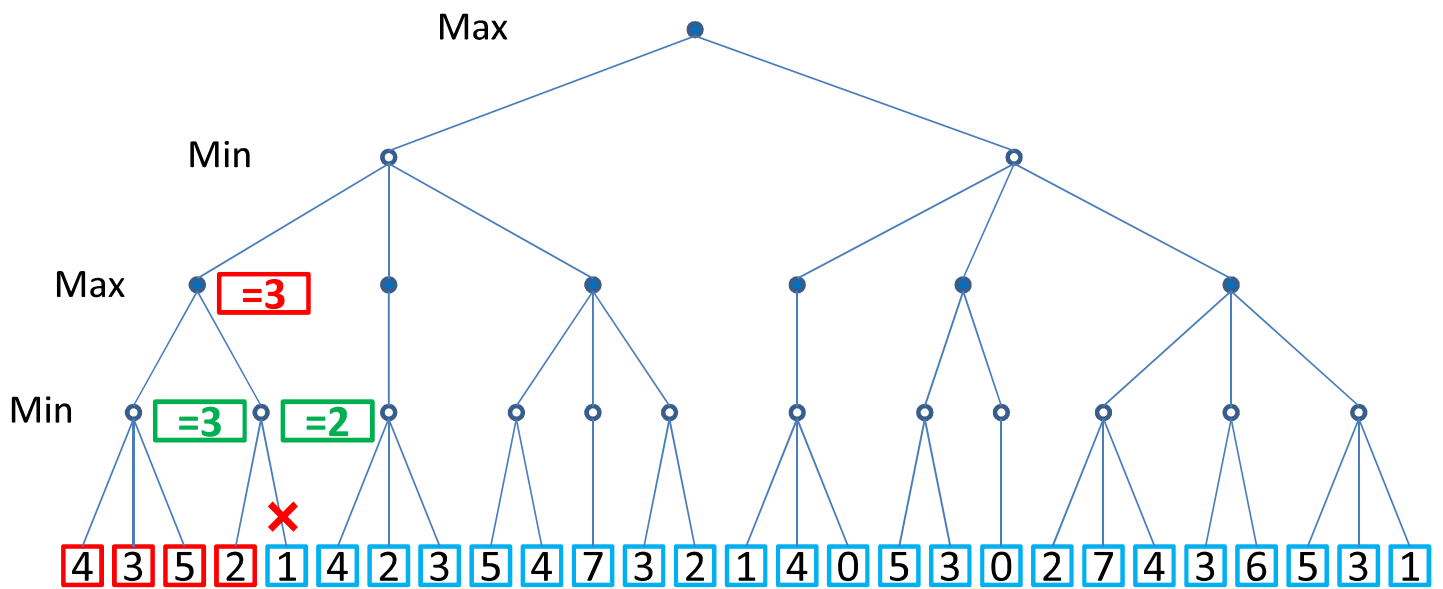


MiniMax with $\alpha\beta$ -pruning

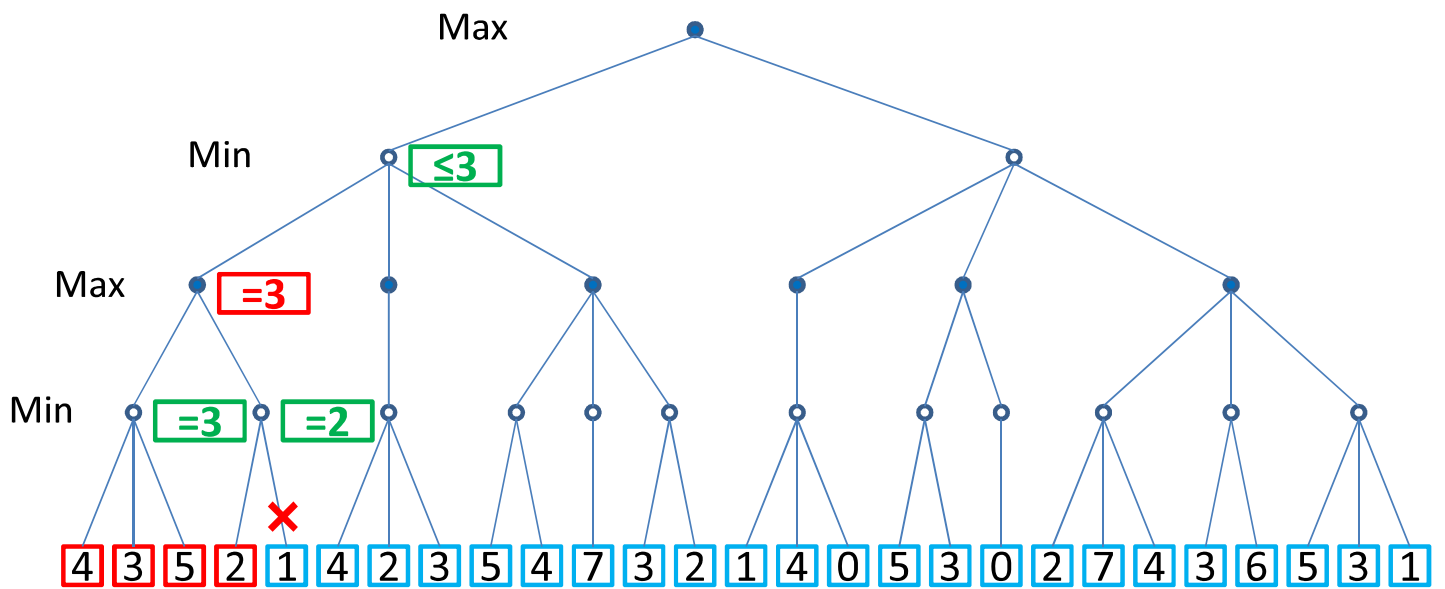
- Prune: **Parent β -node** \geq **Child α -node**



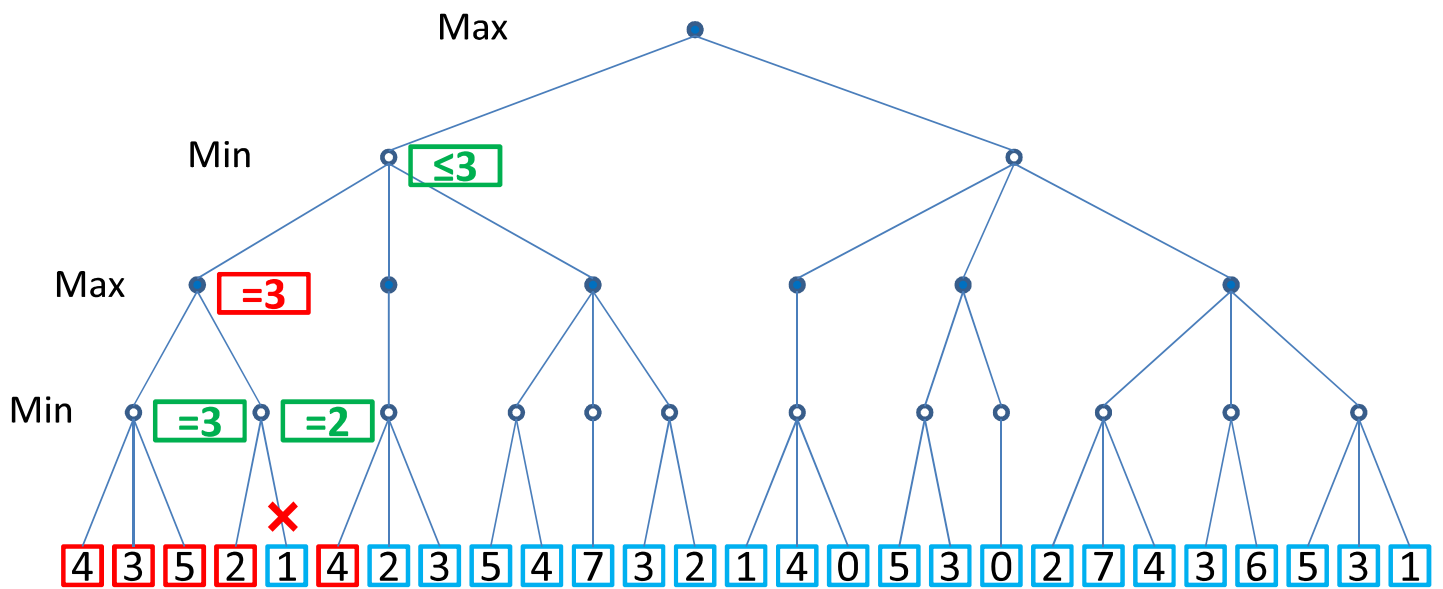
MiniMax with $\alpha\beta$ -pruning



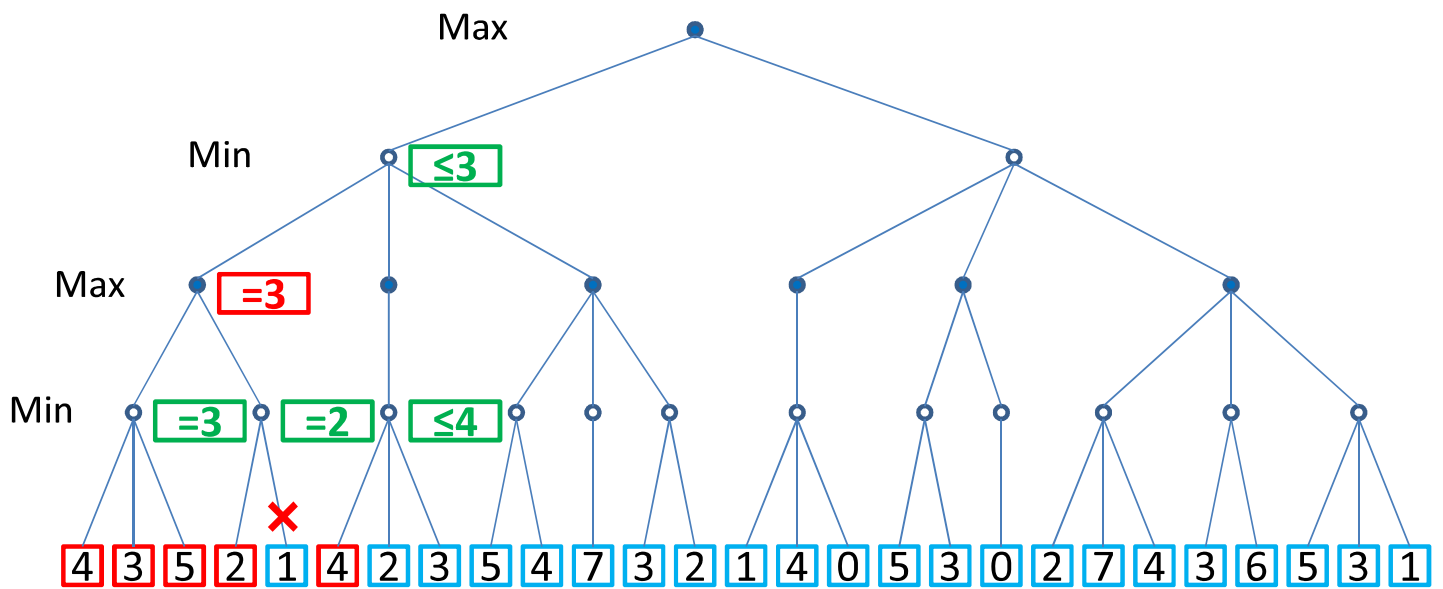
MiniMax with $\alpha\beta$ -pruning



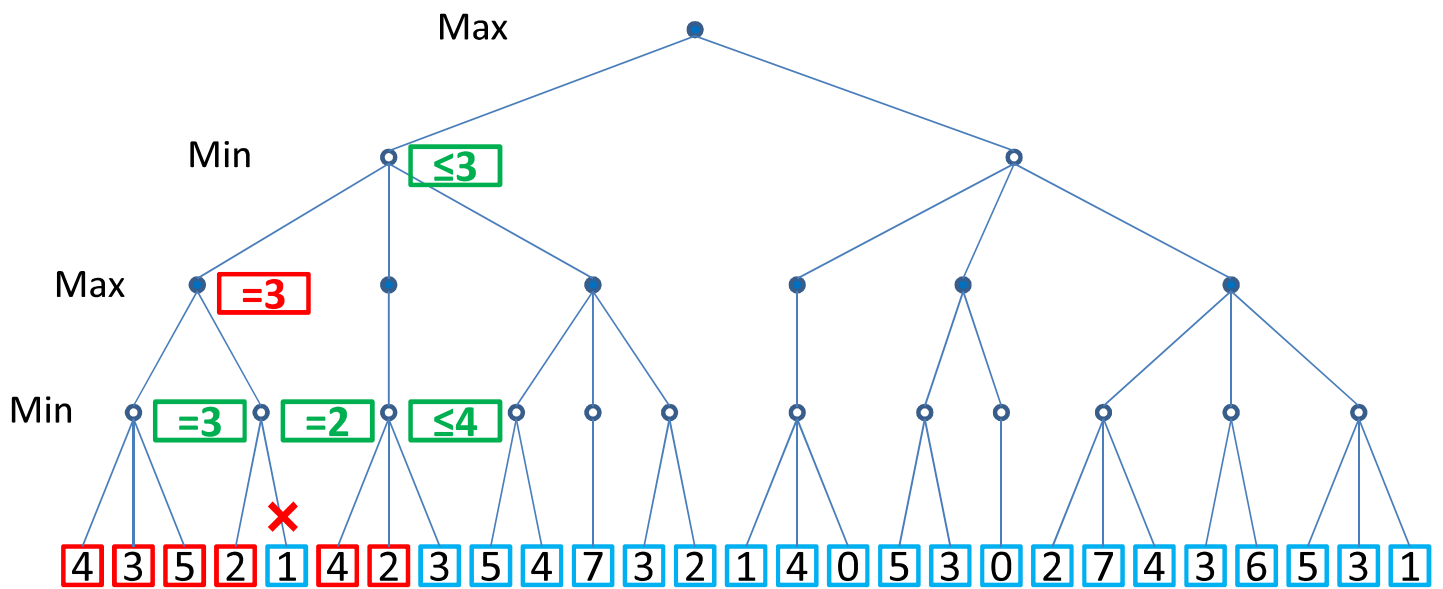
MiniMax with $\alpha\beta$ -pruning



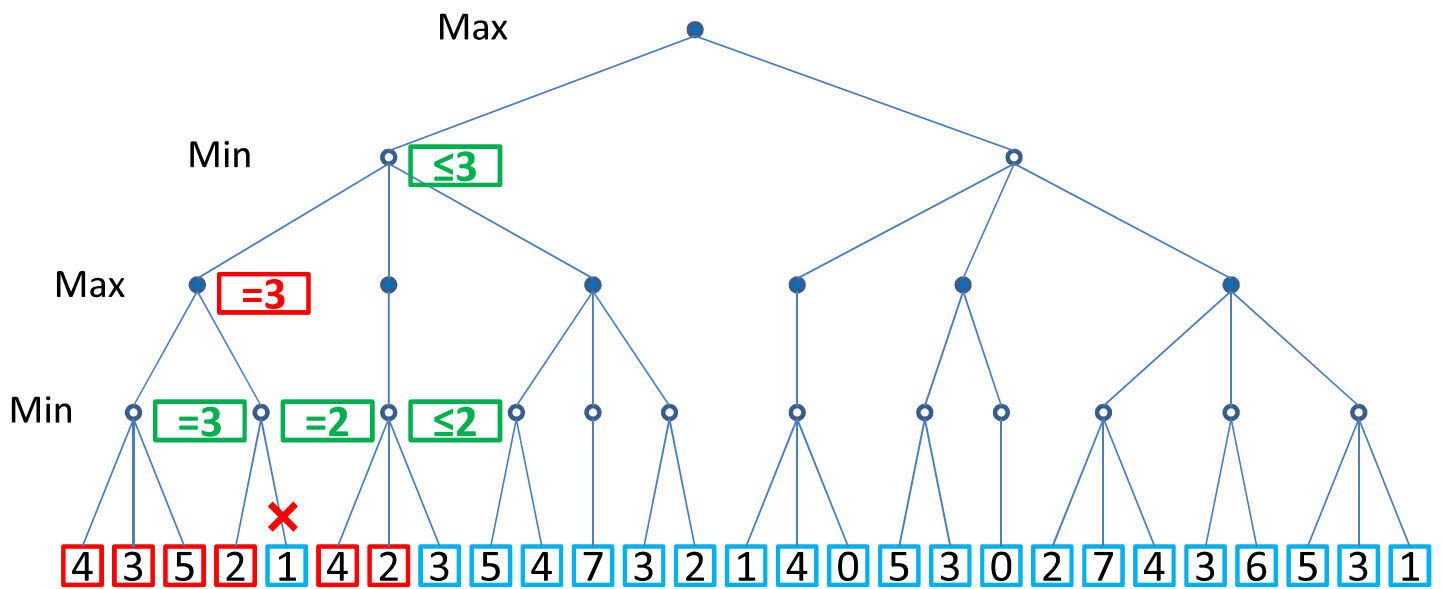
MiniMax with $\alpha\beta$ -pruning



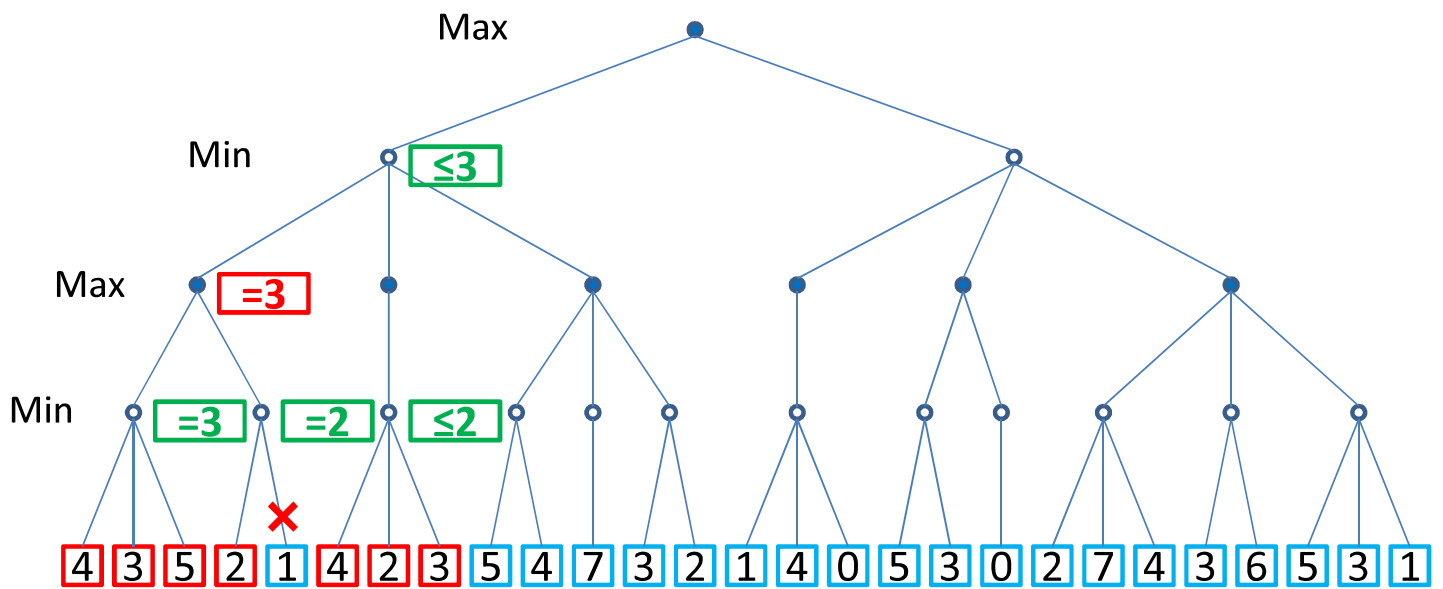
MiniMax with $\alpha\beta$ -pruning



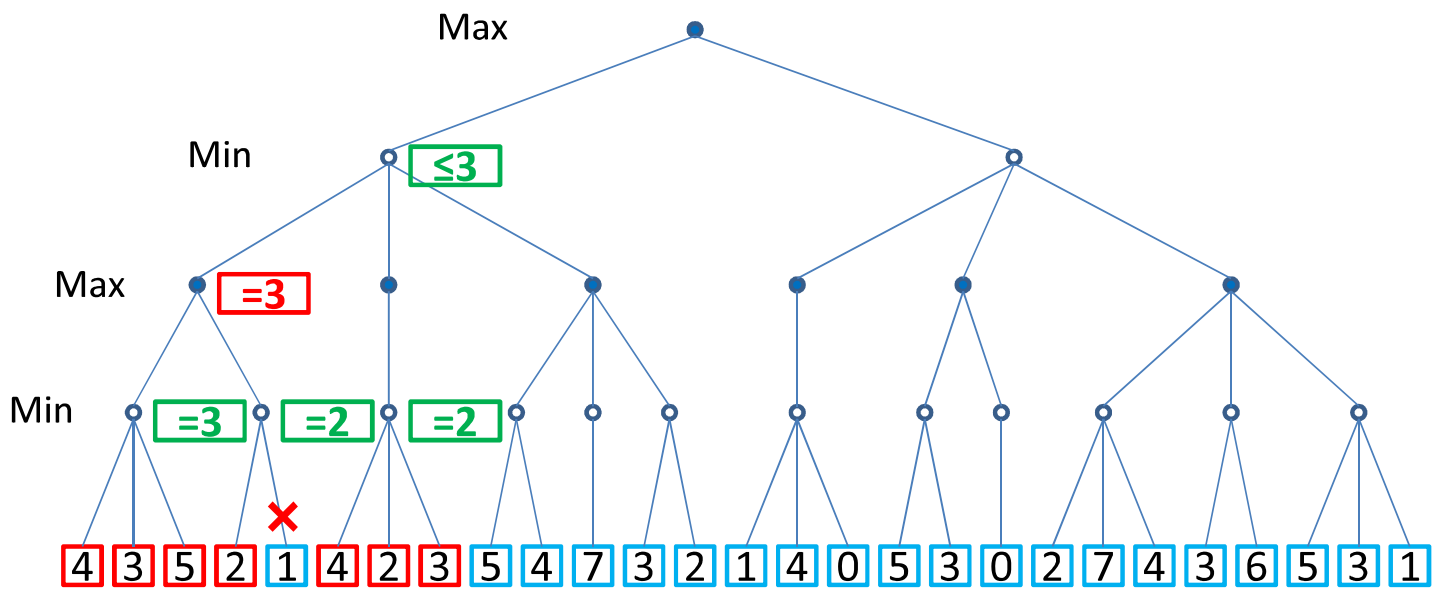
MiniMax with $\alpha\beta$ -pruning



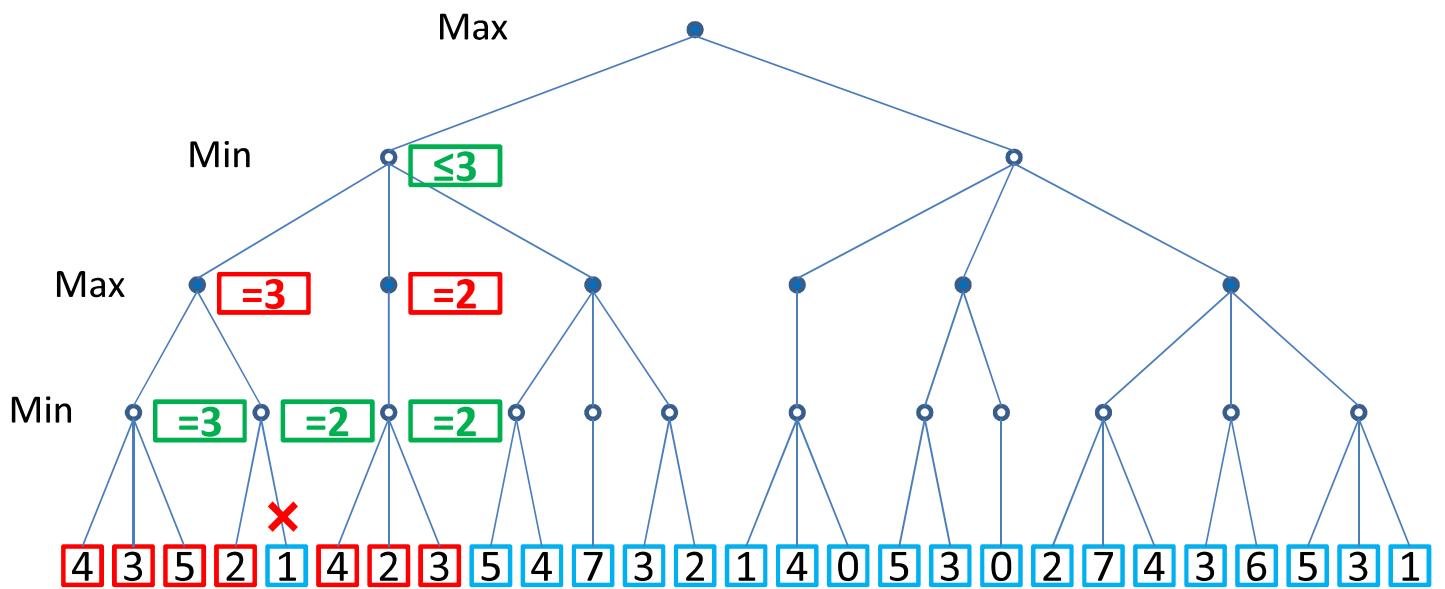
MiniMax with $\alpha\beta$ -pruning



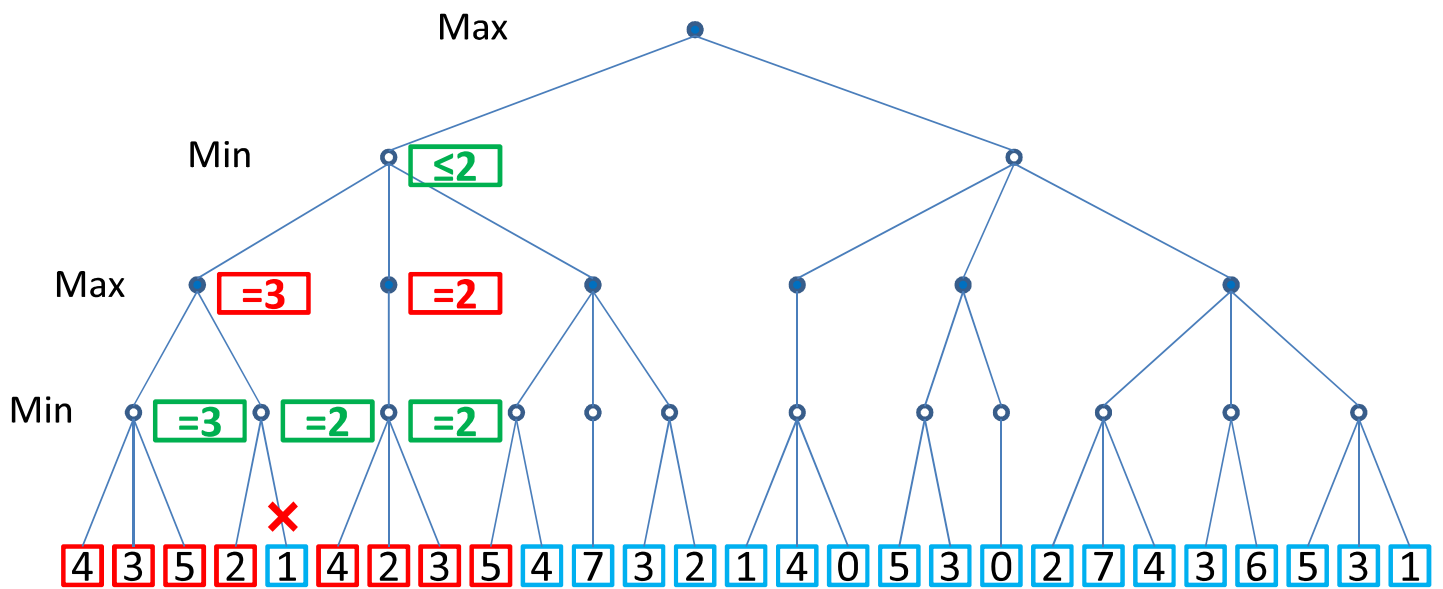
MiniMax with $\alpha\beta$ -pruning



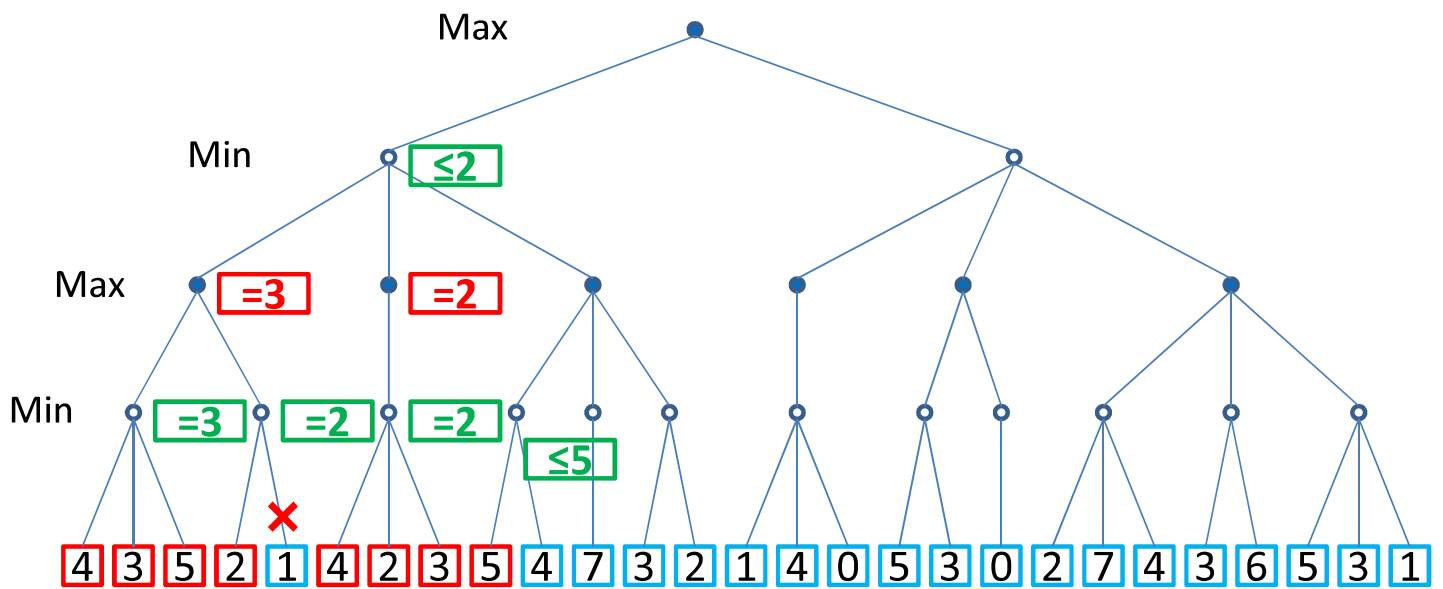
MiniMax with $\alpha\beta$ -pruning



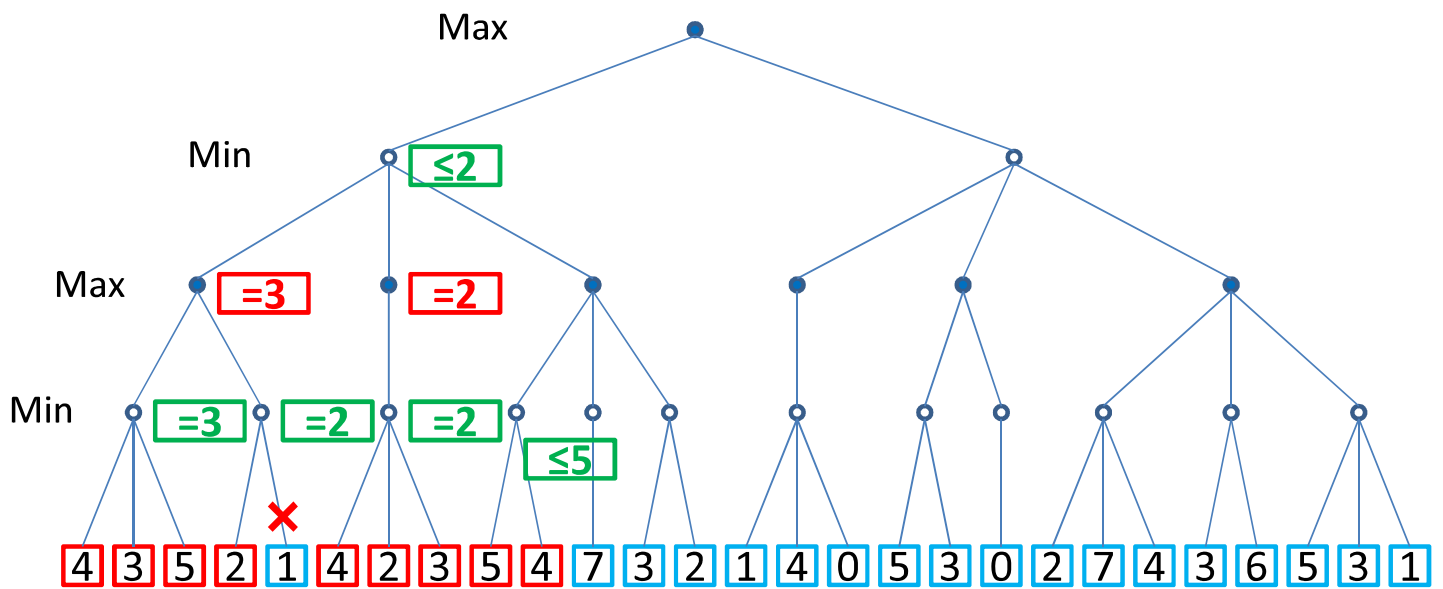
MiniMax with $\alpha\beta$ -pruning



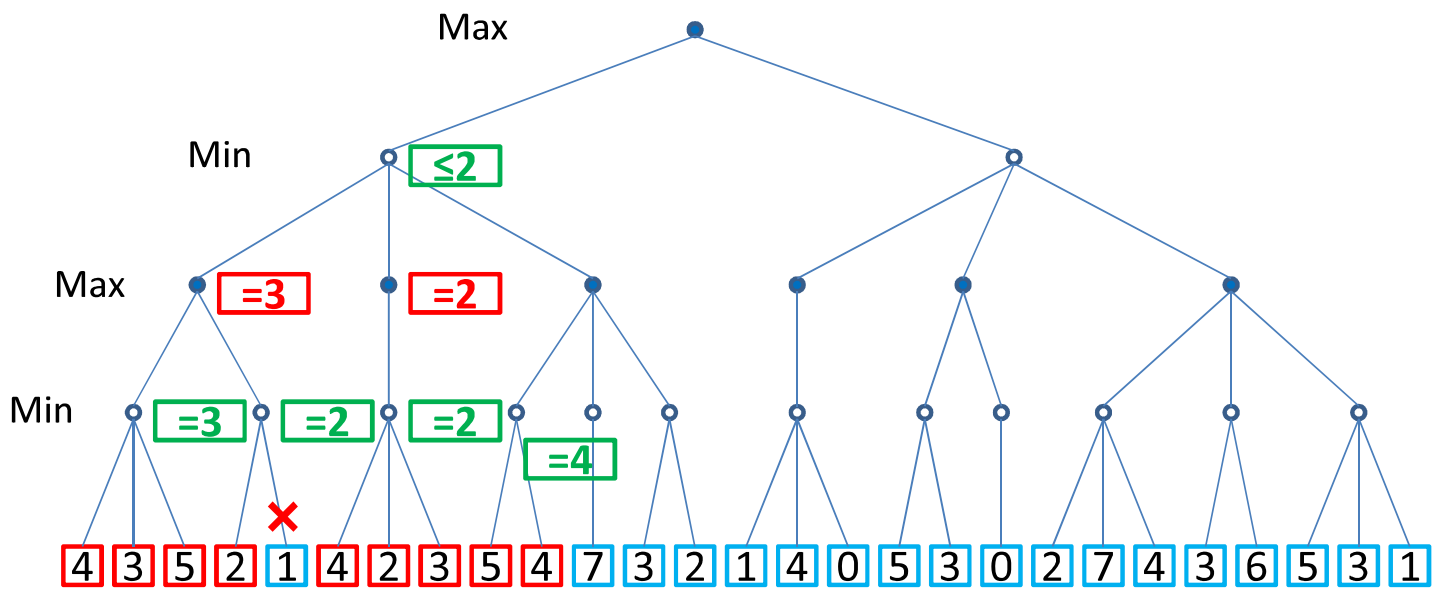
MiniMax with $\alpha\beta$ -pruning



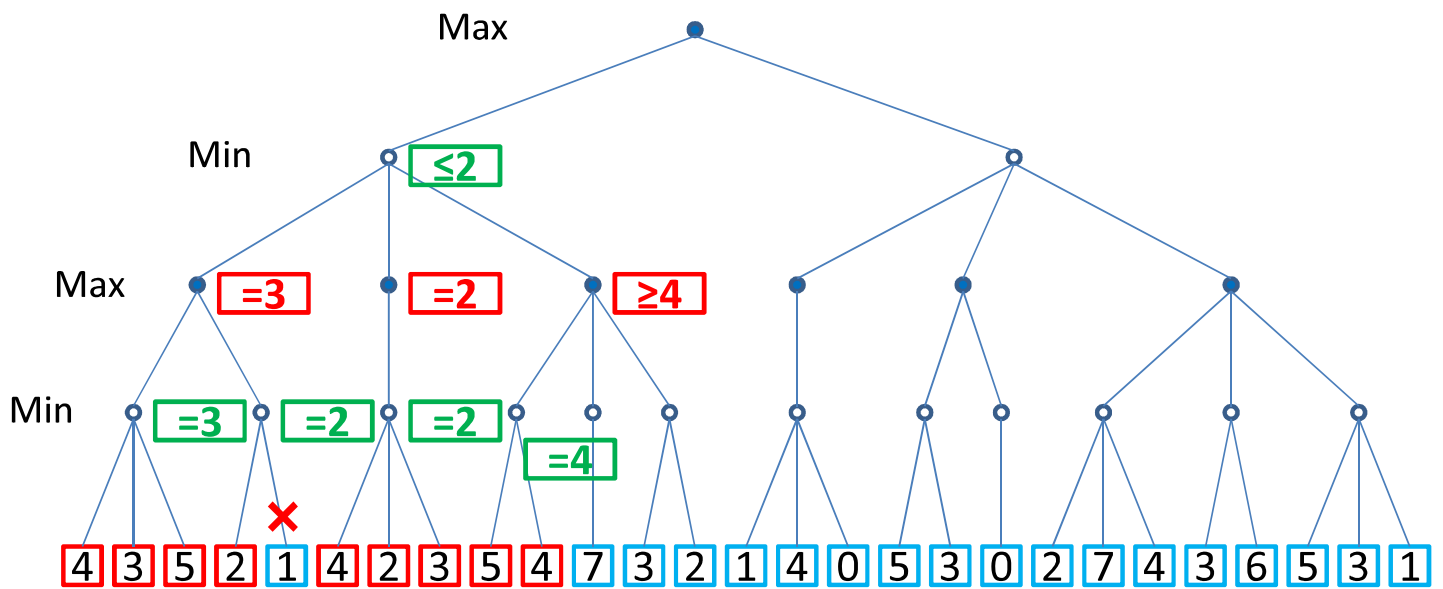
MiniMax with $\alpha\beta$ -pruning



MiniMax with $\alpha\beta$ -pruning

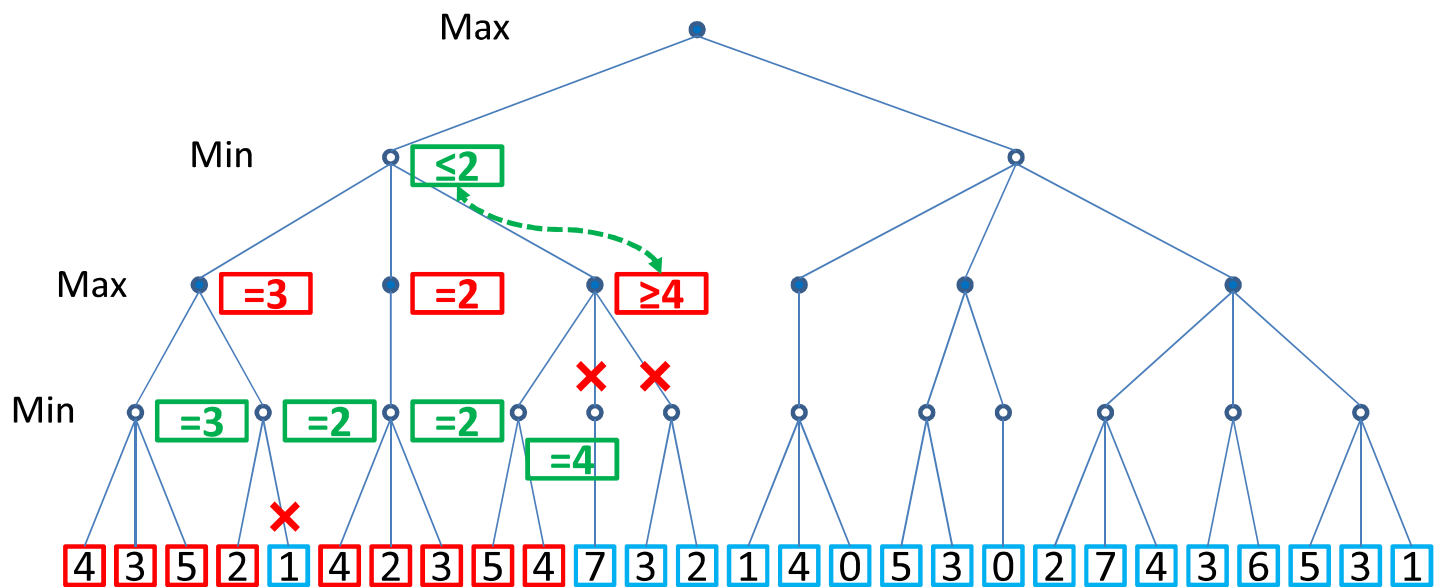


MiniMax with $\alpha\beta$ -pruning

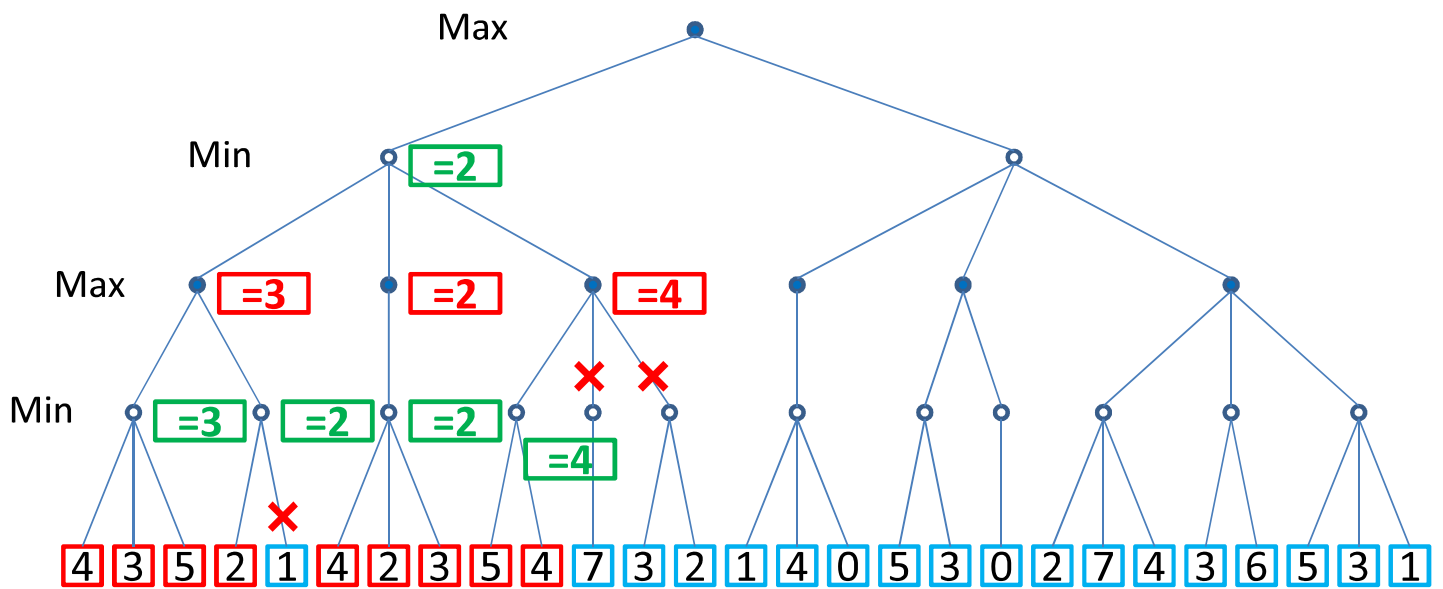


MiniMax with $\alpha\beta$ -pruning

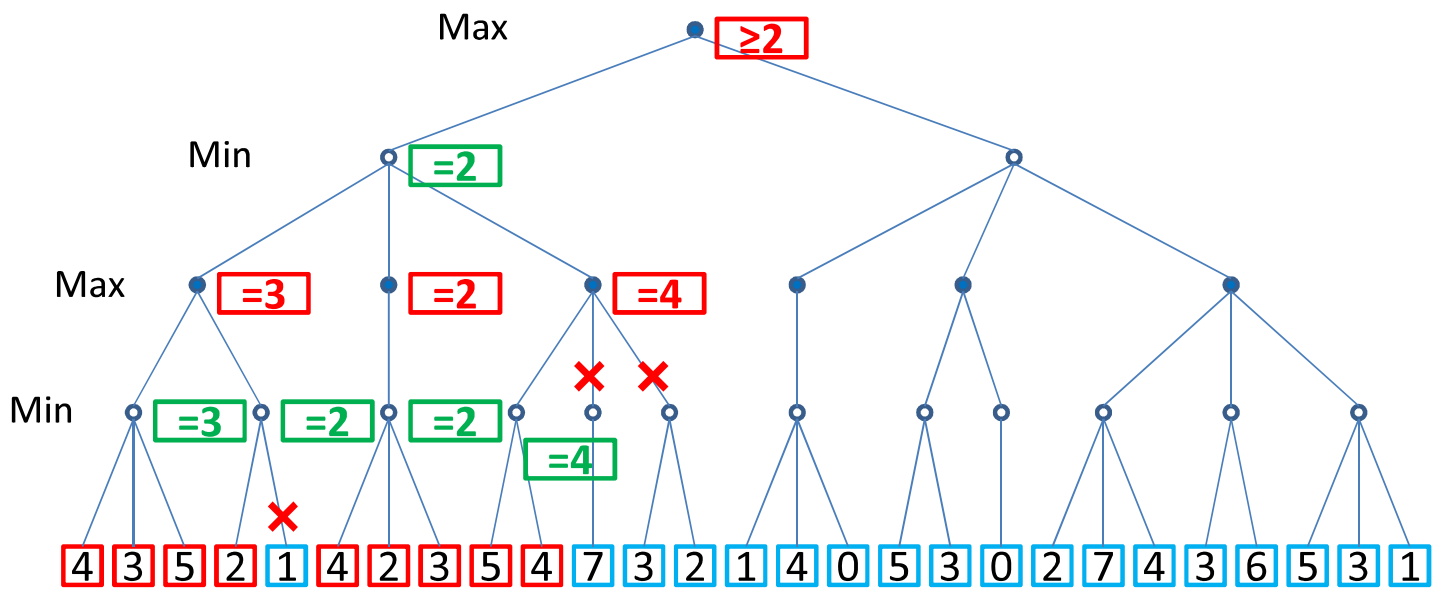
- Prune: Parent α -node \leq Child β -node



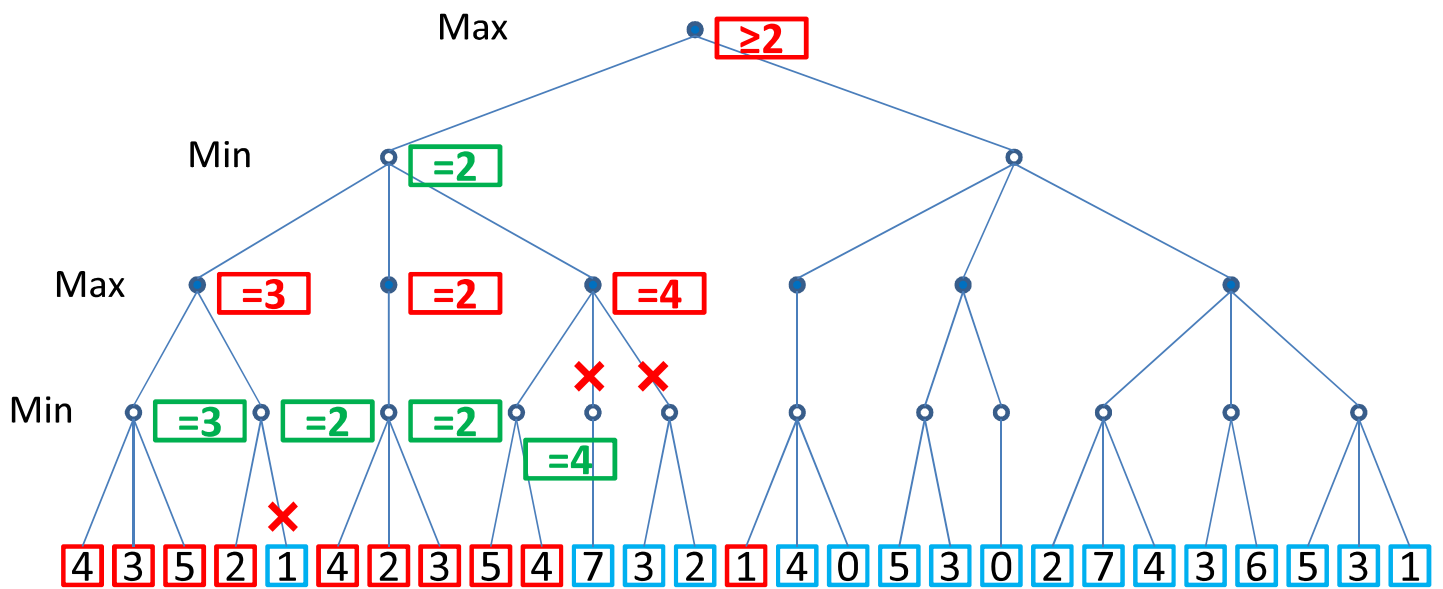
MiniMax with $\alpha\beta$ -pruning



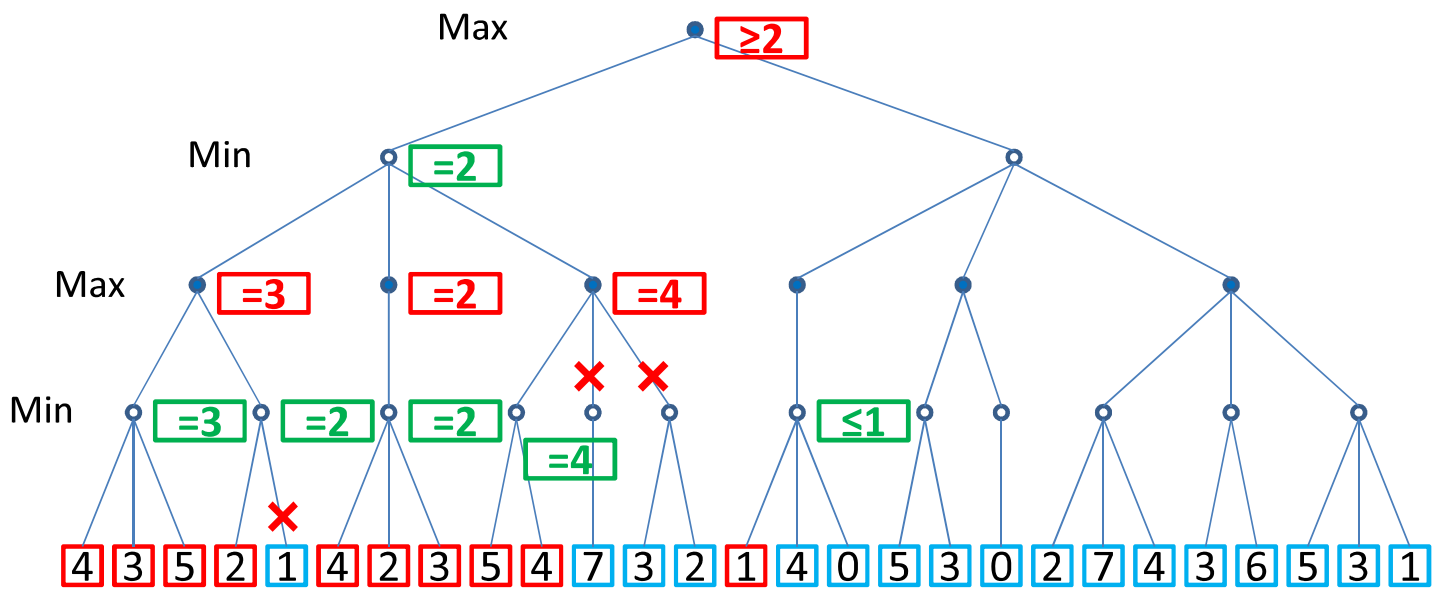
MiniMax with $\alpha\beta$ -pruning



MiniMax with $\alpha\beta$ -pruning

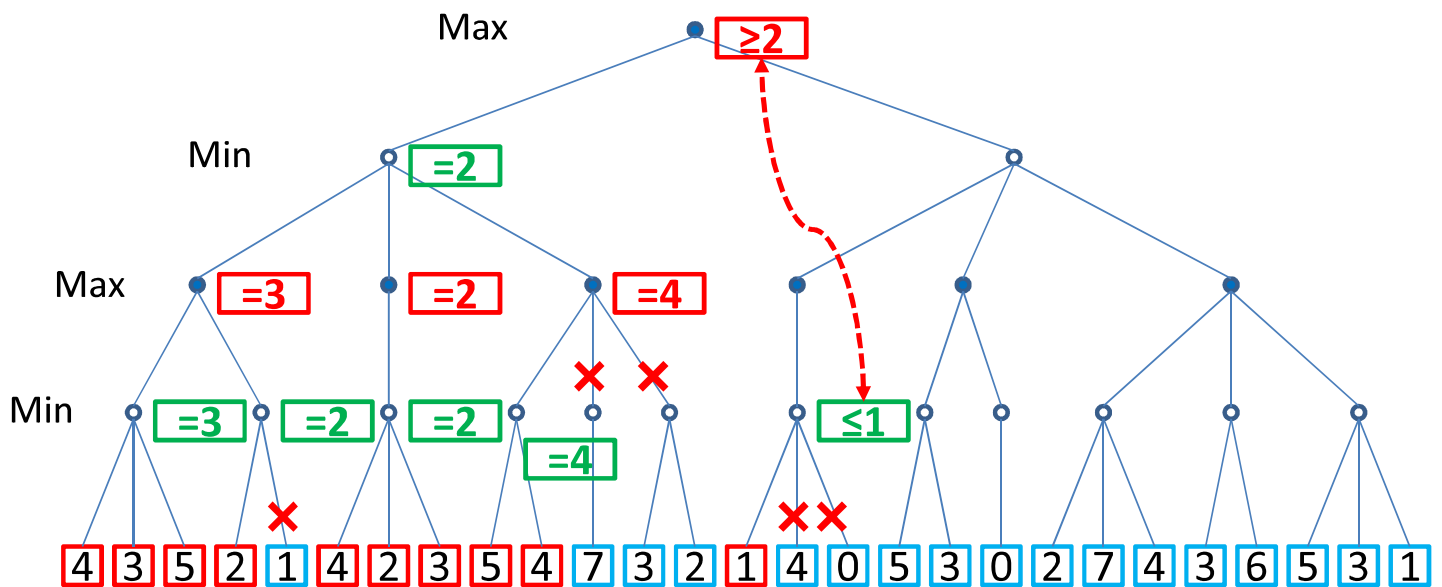


MiniMax with $\alpha\beta$ -pruning

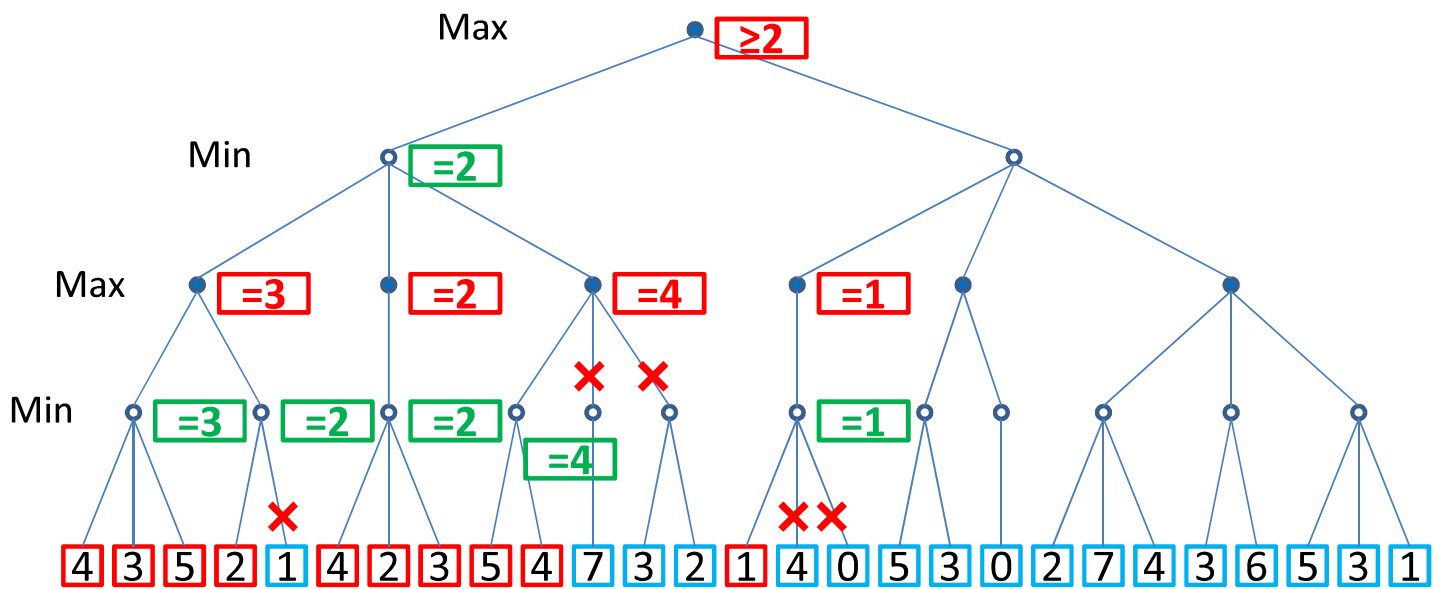


MiniMax with $\alpha\beta$ -pruning

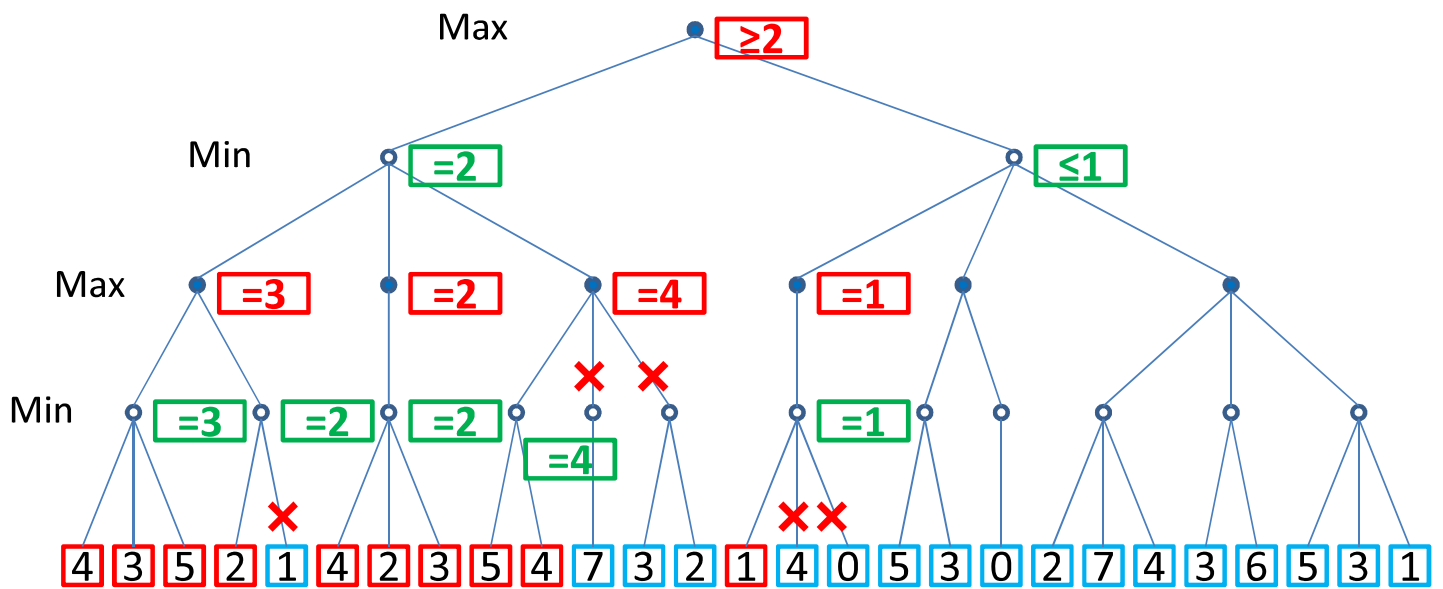
- “Deep” cut-off: **Ancestor β -node $\geq \alpha$ -node**



MiniMax with $\alpha\beta$ -pruning

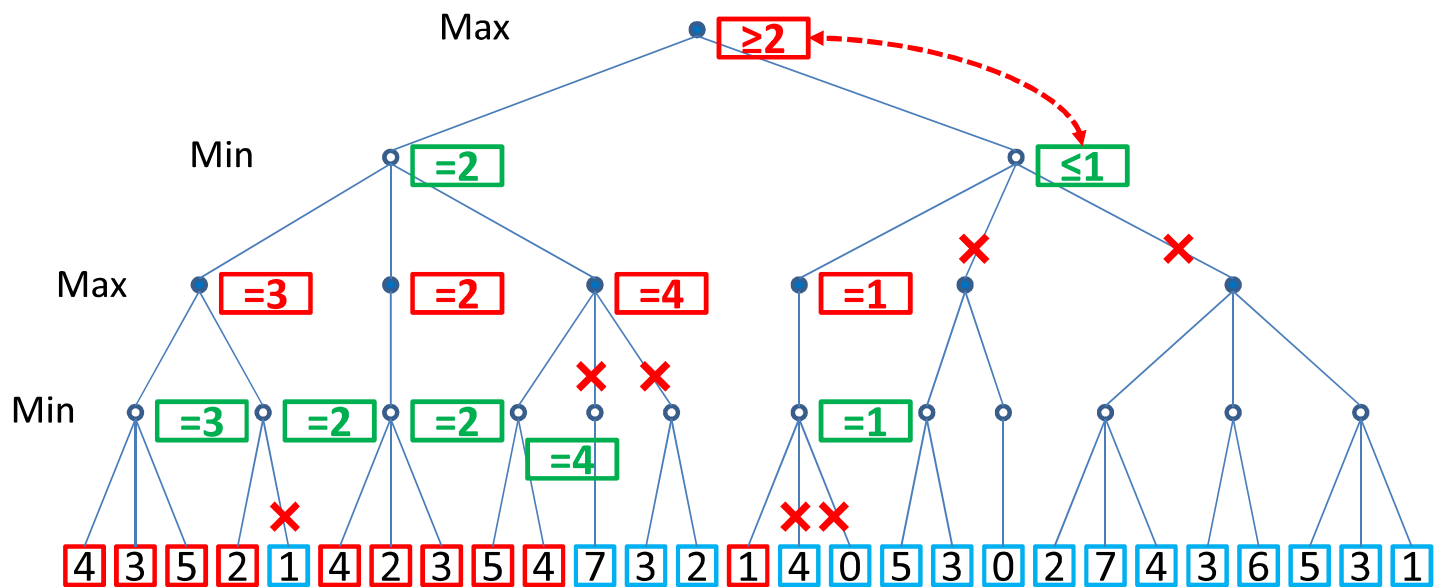


MiniMax with $\alpha\beta$ -pruning



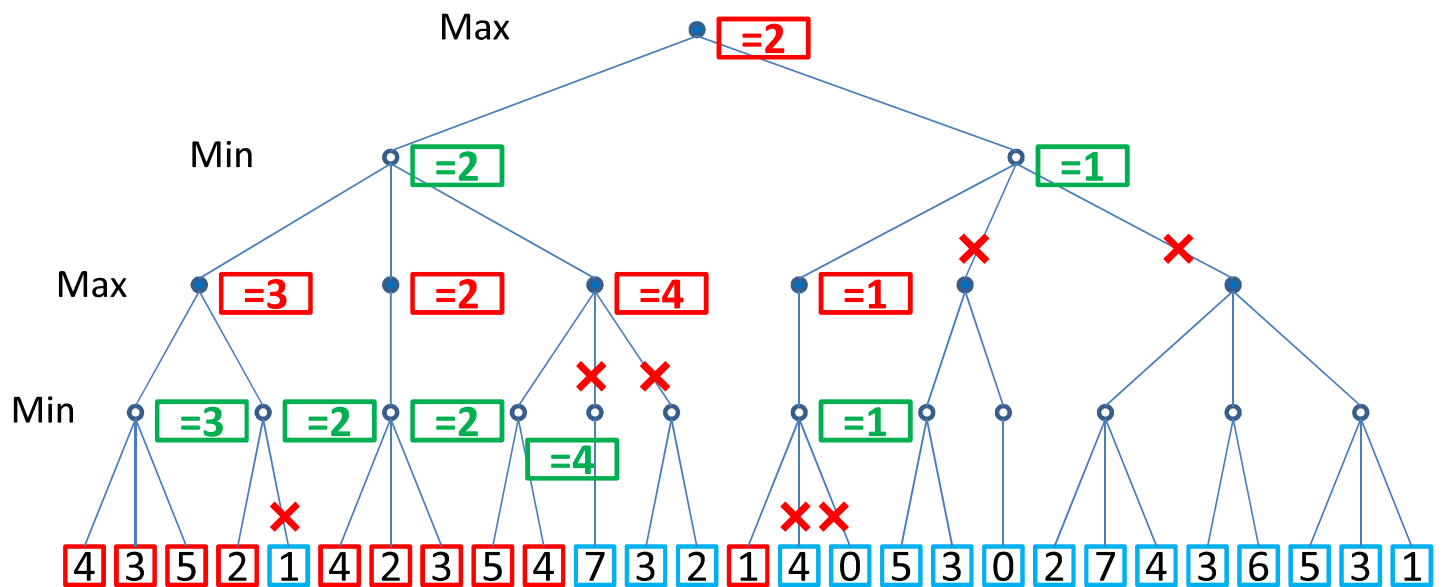
MiniMax with $\alpha\beta$ -pruning

- Prune: **Parent β -node \geq Child α -node**



MiniMax with $\alpha\beta$ -pruning

- 17 static evaluations saved

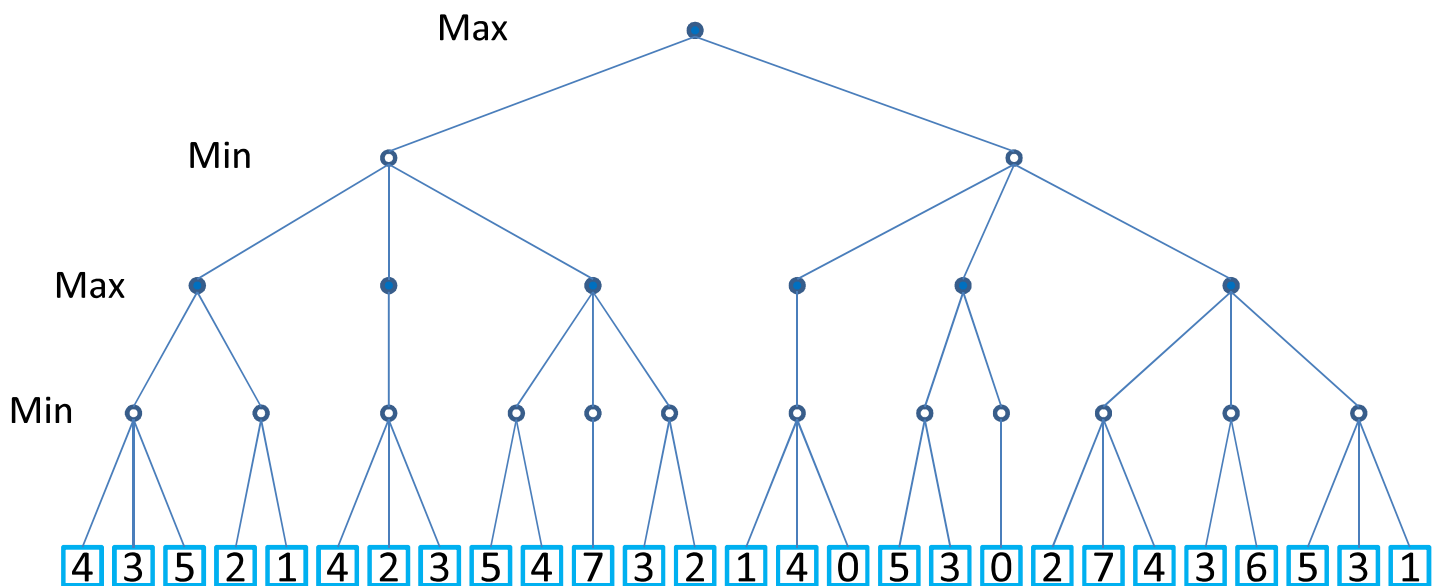


MiniMax & Constraint Processing: MiniMax Algorithm

PROBLEM 2

Problem 2

- Can the nodes be ordered in such a way that $\alpha\beta$ -pruning can cut off more branches?

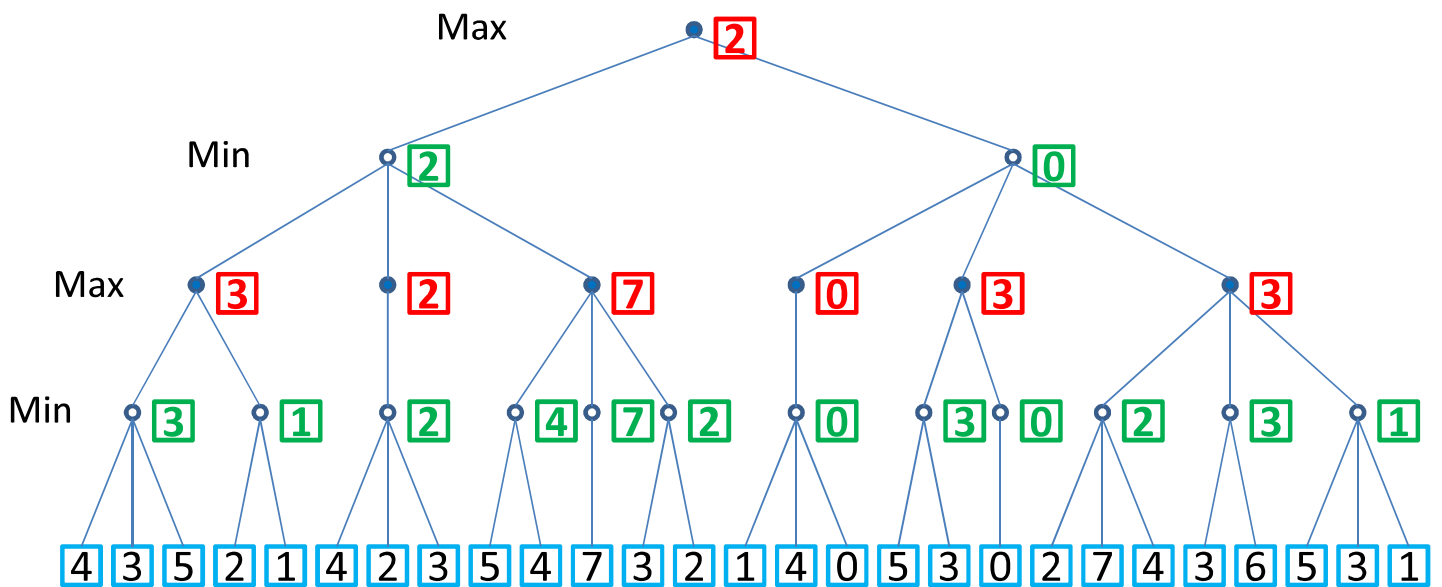


MiniMax & Constraint Processing: MiniMax Algorithm

OPTIMIZING $\alpha\beta$ -PRUNING

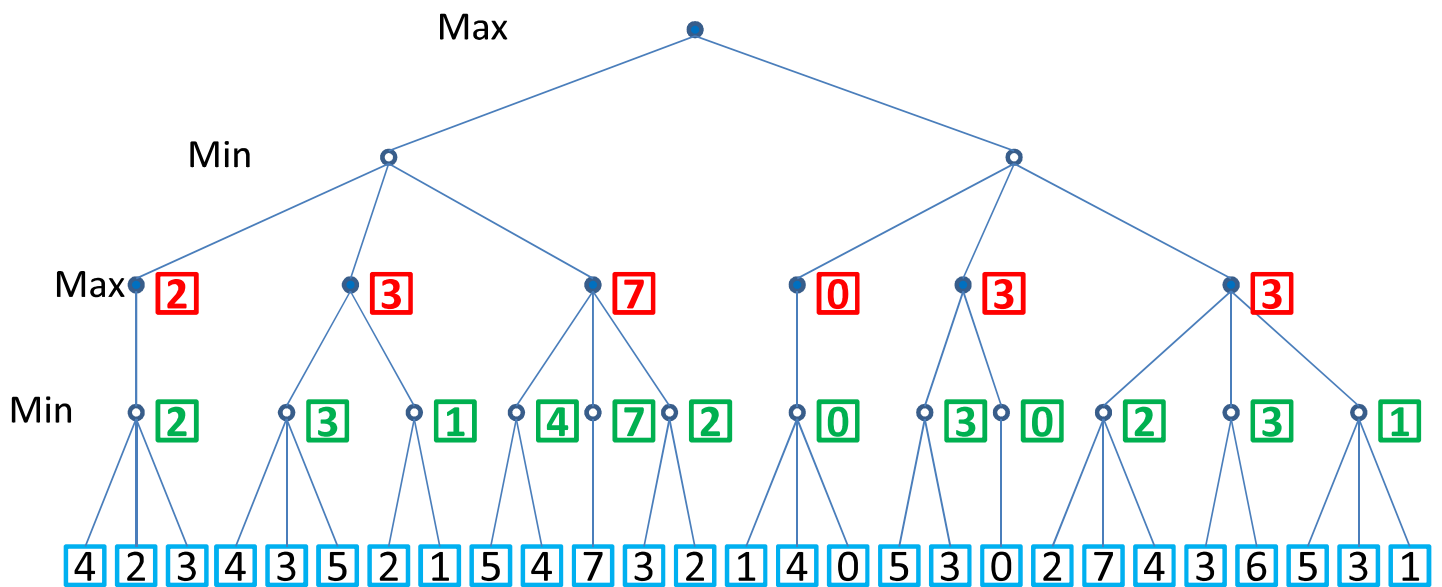
Optimizing $\alpha\beta$ -Pruning

- **Best case:** Each layer best node left-to-right



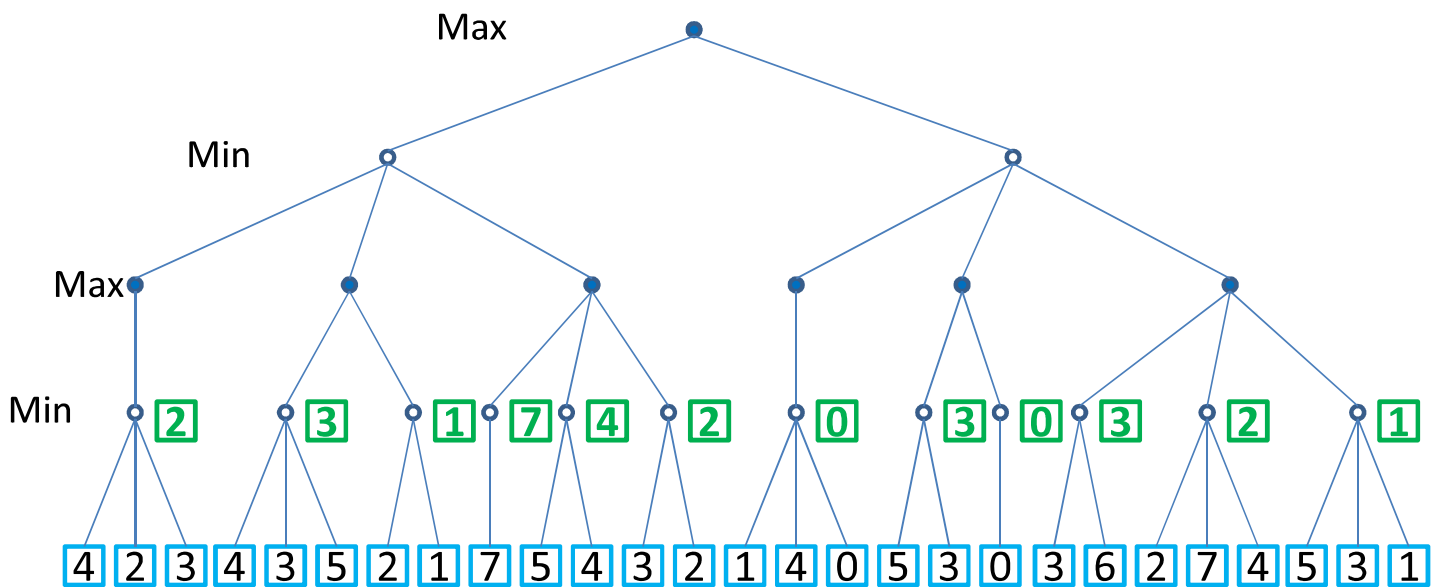
Optimizing $\alpha\beta$ -Pruning

- **Best case:** Each layer best node left-to-right



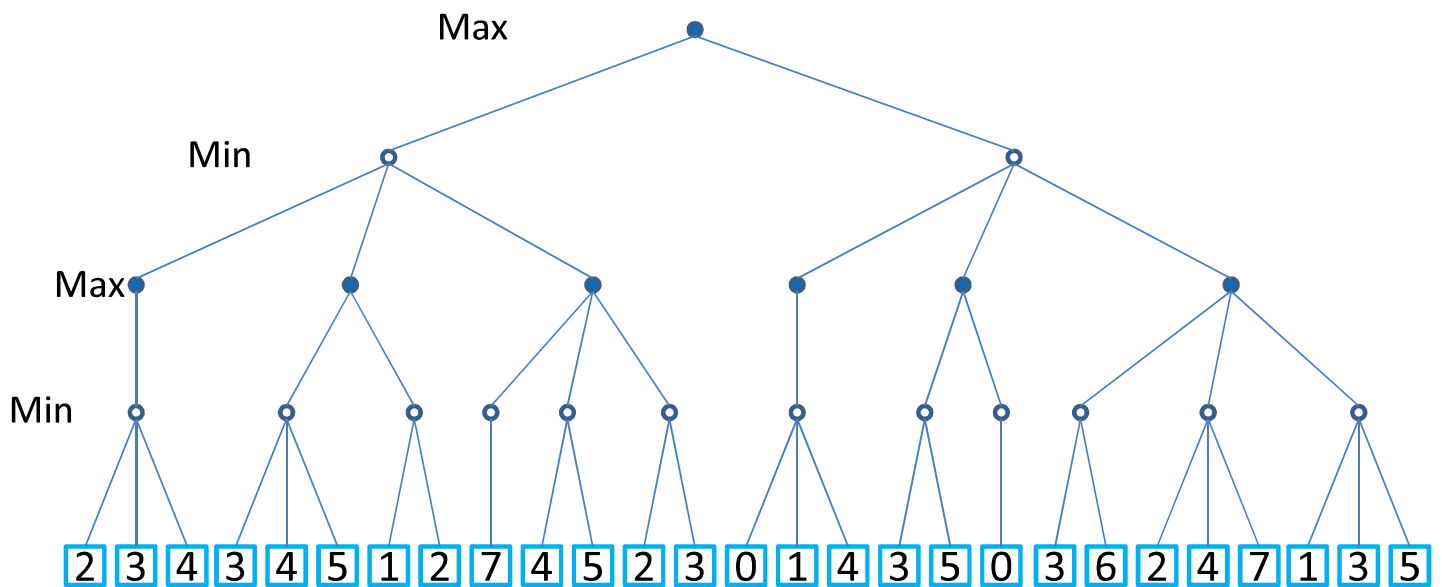
Optimizing $\alpha\beta$ -Pruning

- **Best case:** Each layer best node left-to-right



Optimizing $\alpha\beta$ -Pruning

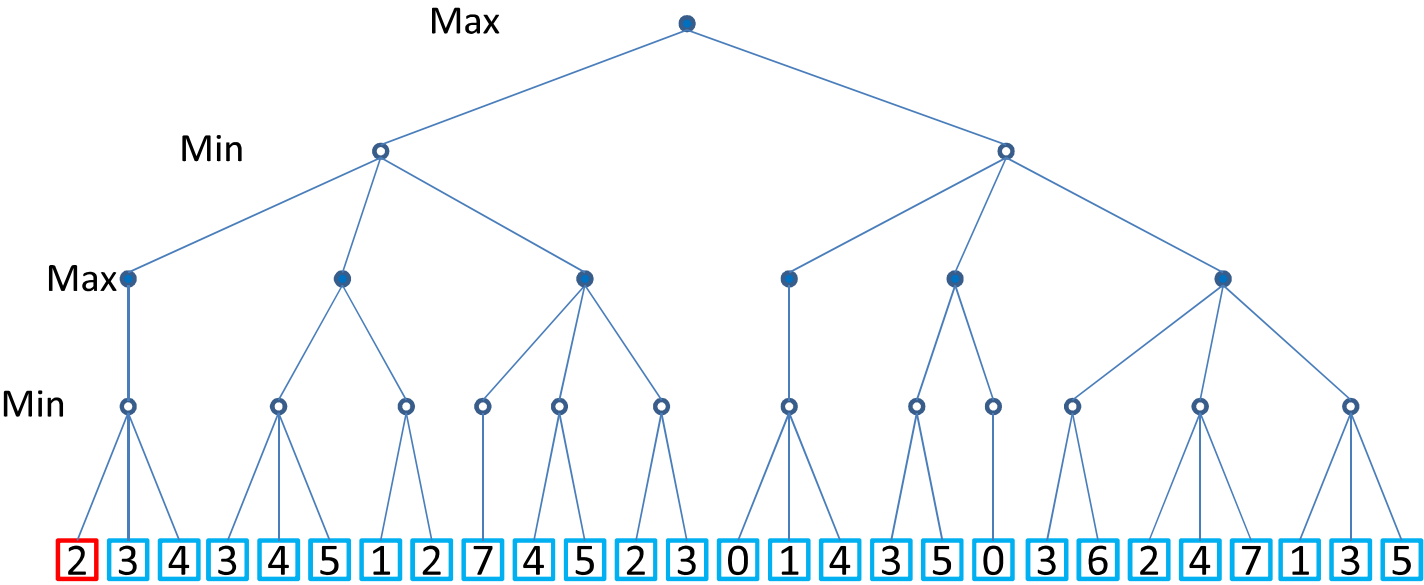
- **Best case:** Each layer best node left-to-right



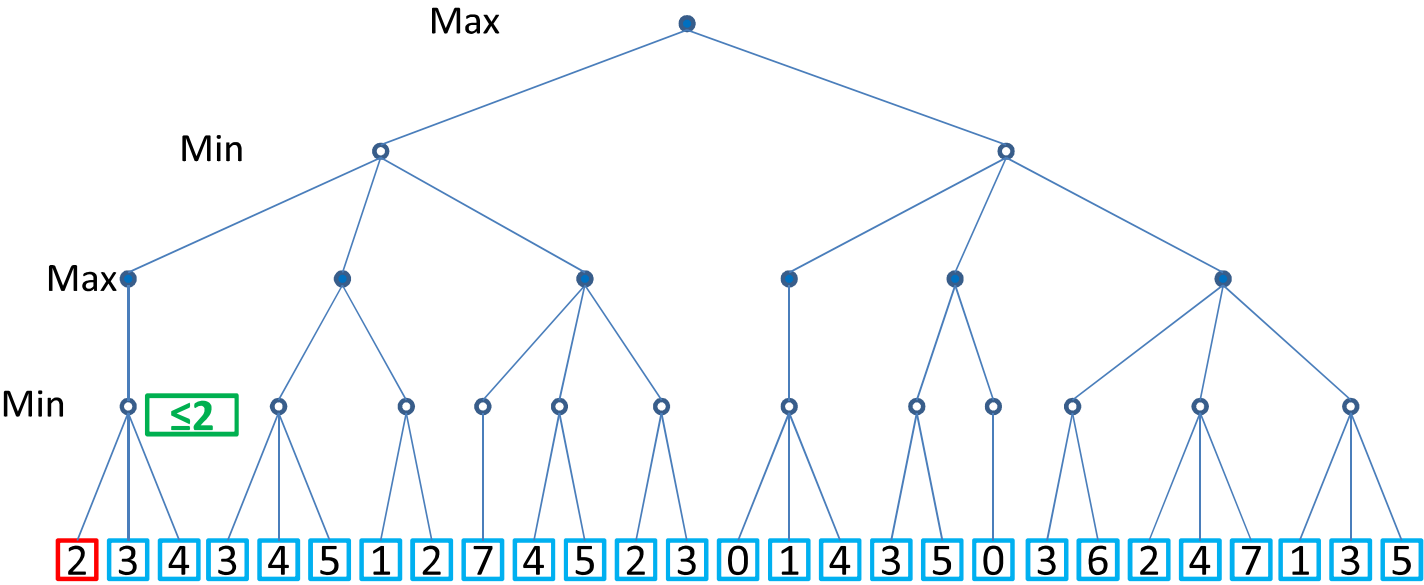
MiniMax & Constraint Processing: MiniMax Algorithm

MINIMAX WITH $\alpha\beta$ -PRUNING

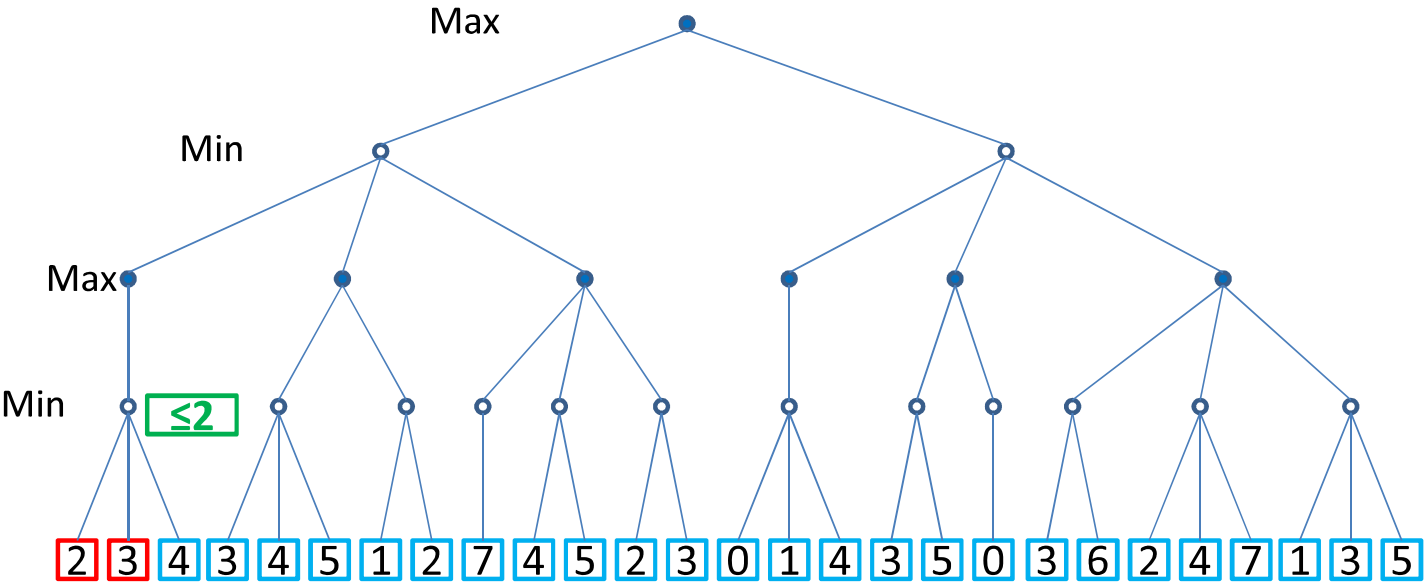
Minimax with $\alpha\beta$ -Pruning



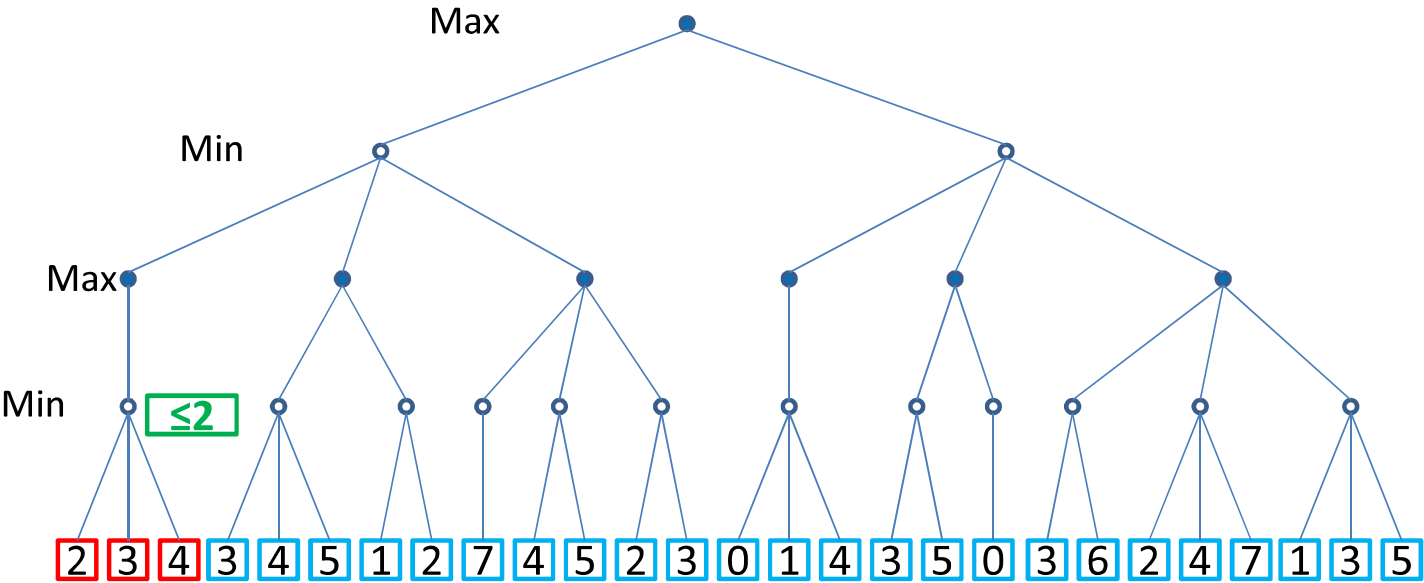
Minimax with $\alpha\beta$ -Pruning



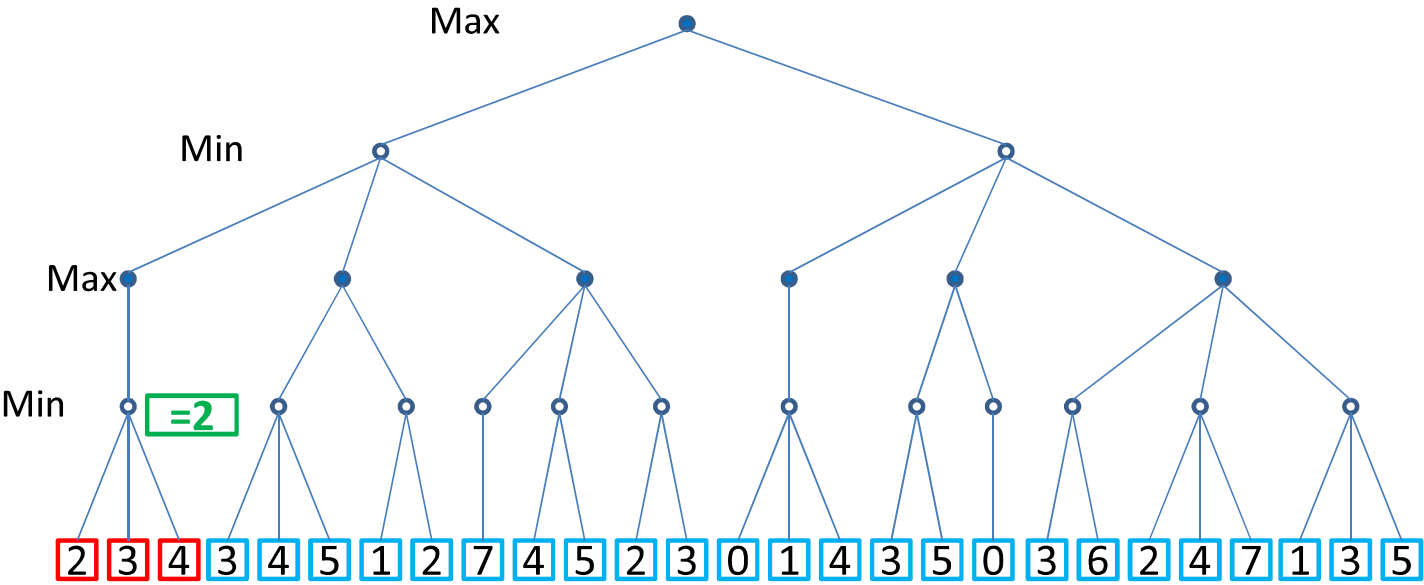
Minimax with $\alpha\beta$ -Pruning



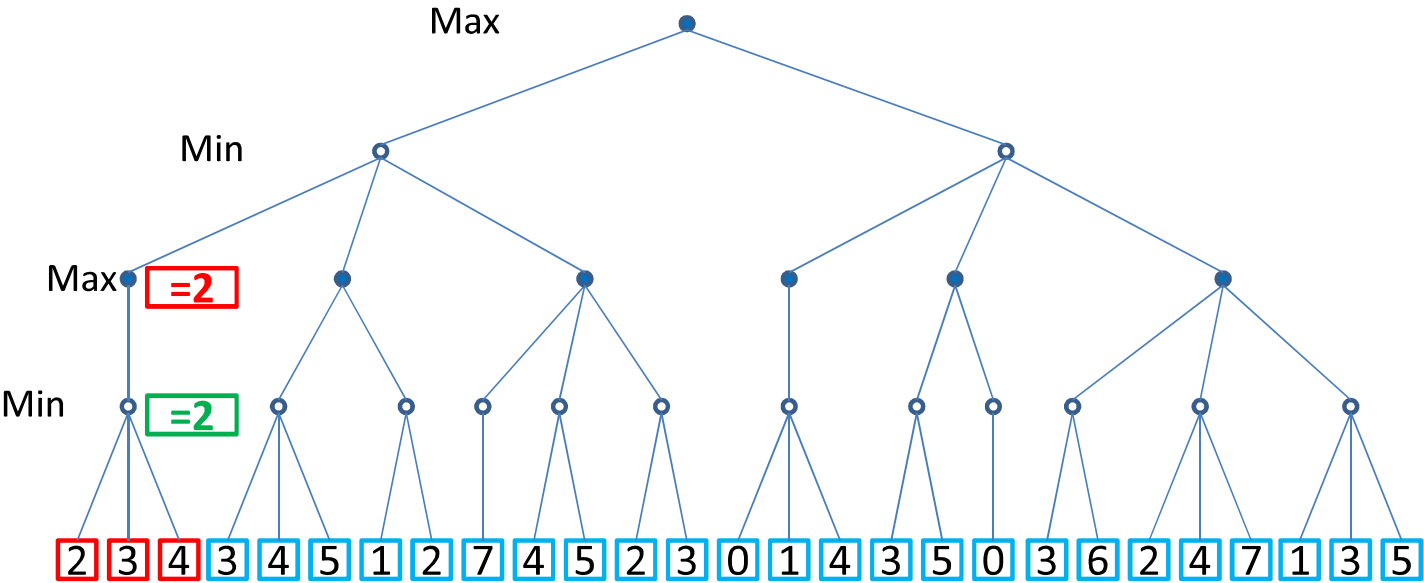
Minimax with $\alpha\beta$ -Pruning



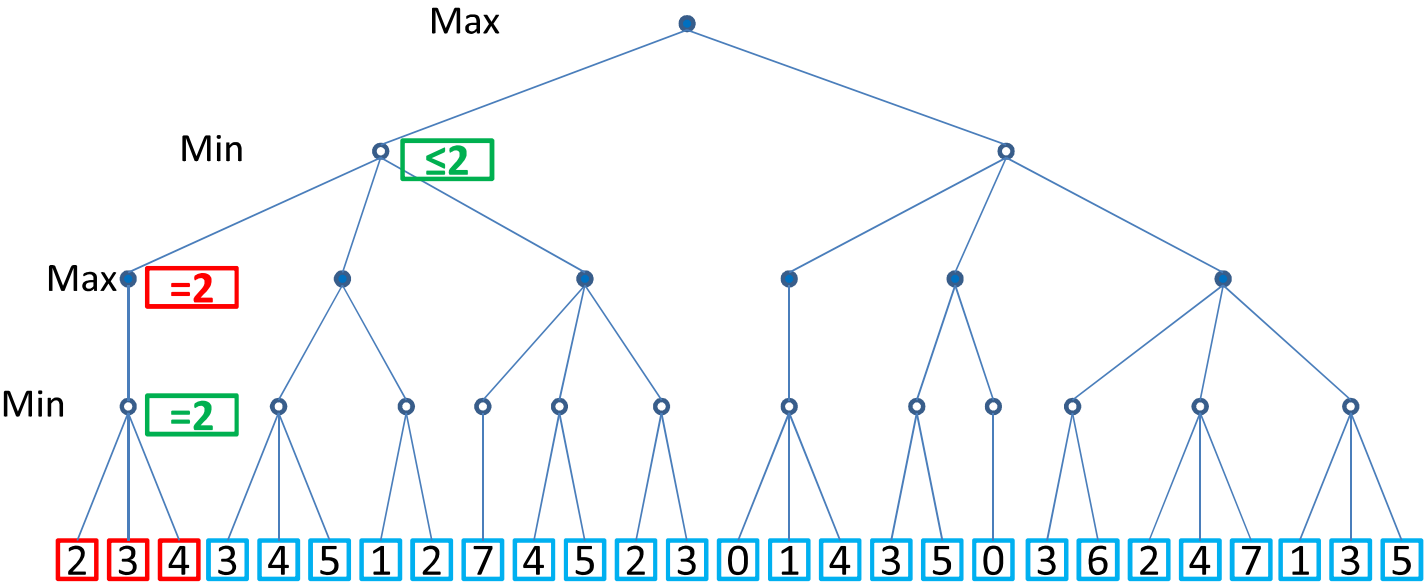
Minimax with $\alpha\beta$ -Pruning



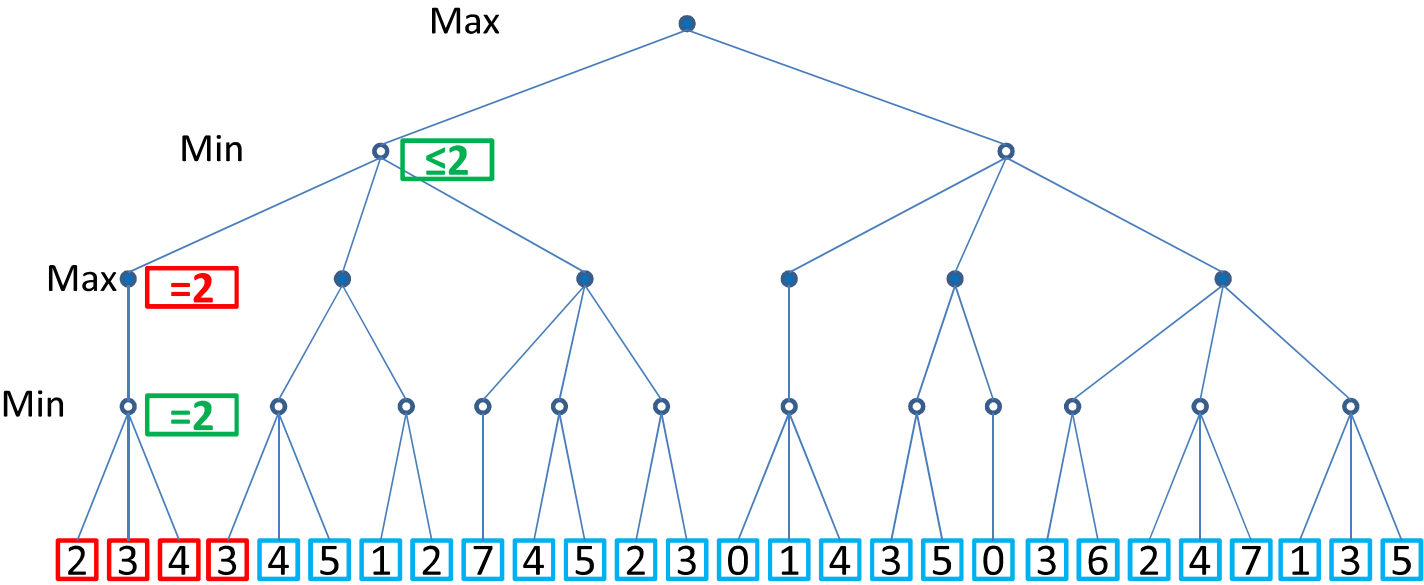
Minimax with $\alpha\beta$ -Pruning



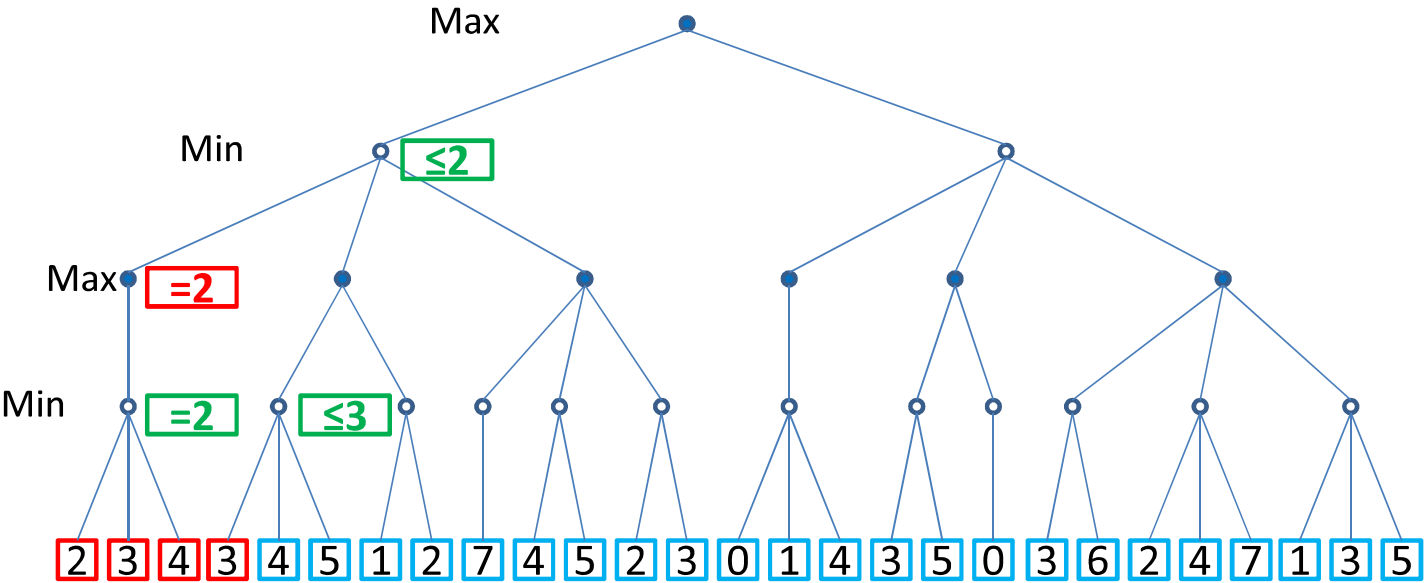
Minimax with $\alpha\beta$ -Pruning



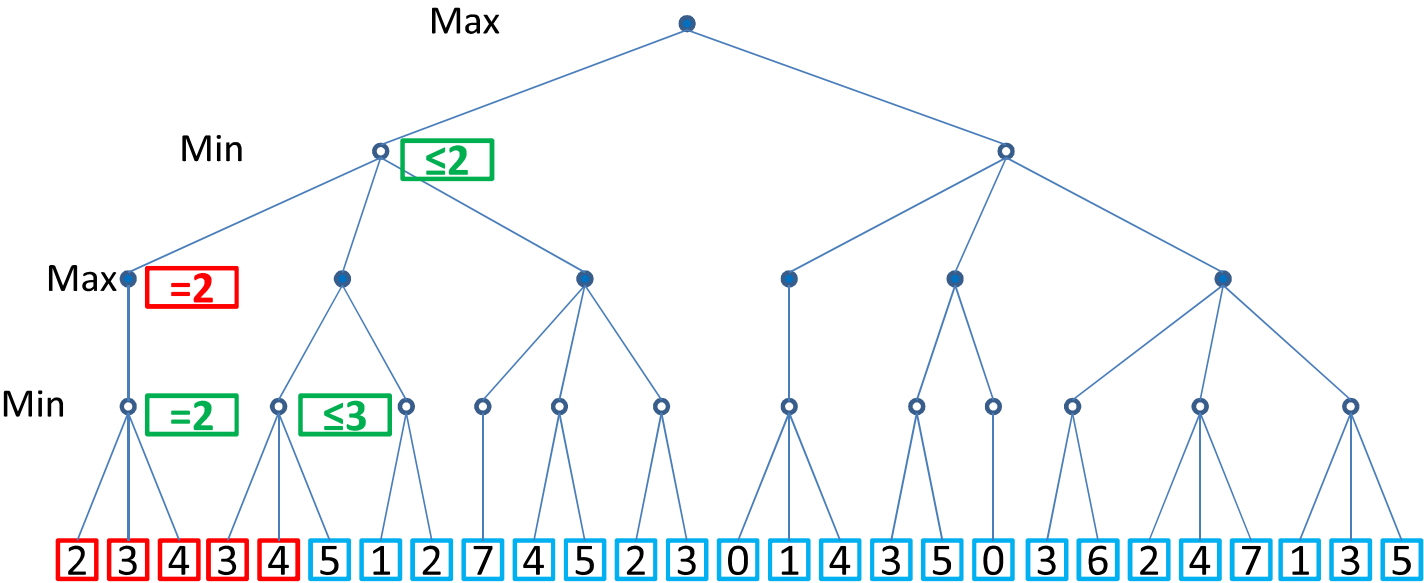
Minimax with $\alpha\beta$ -Pruning



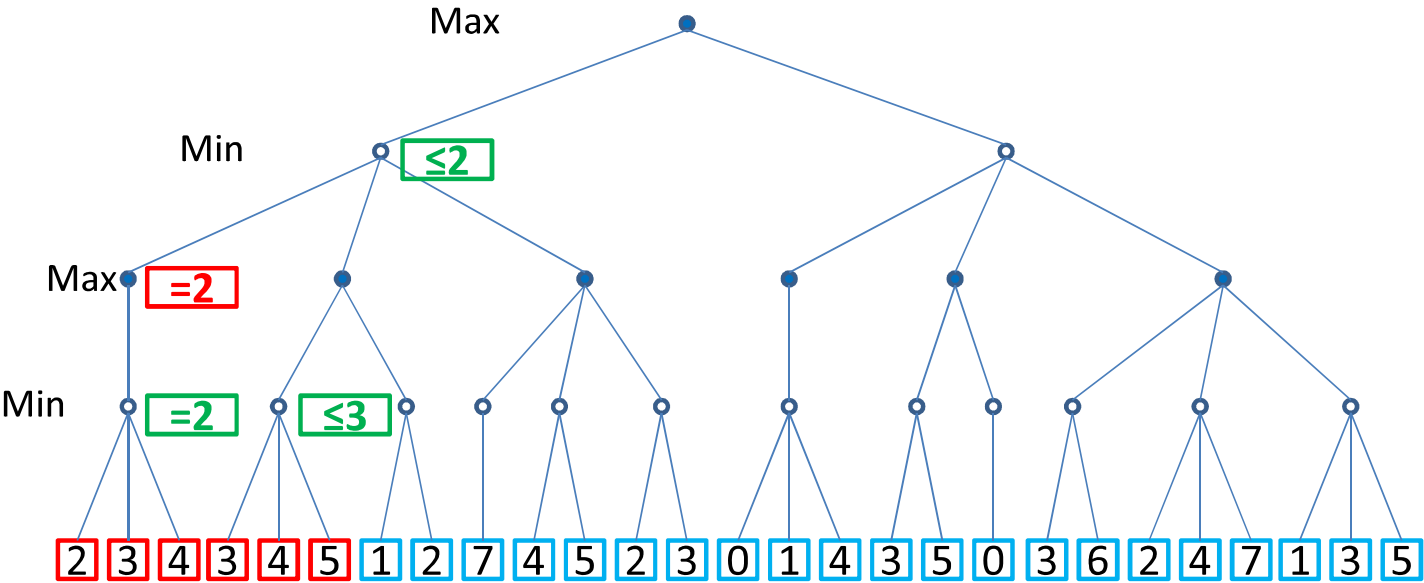
Minimax with $\alpha\beta$ -Pruning



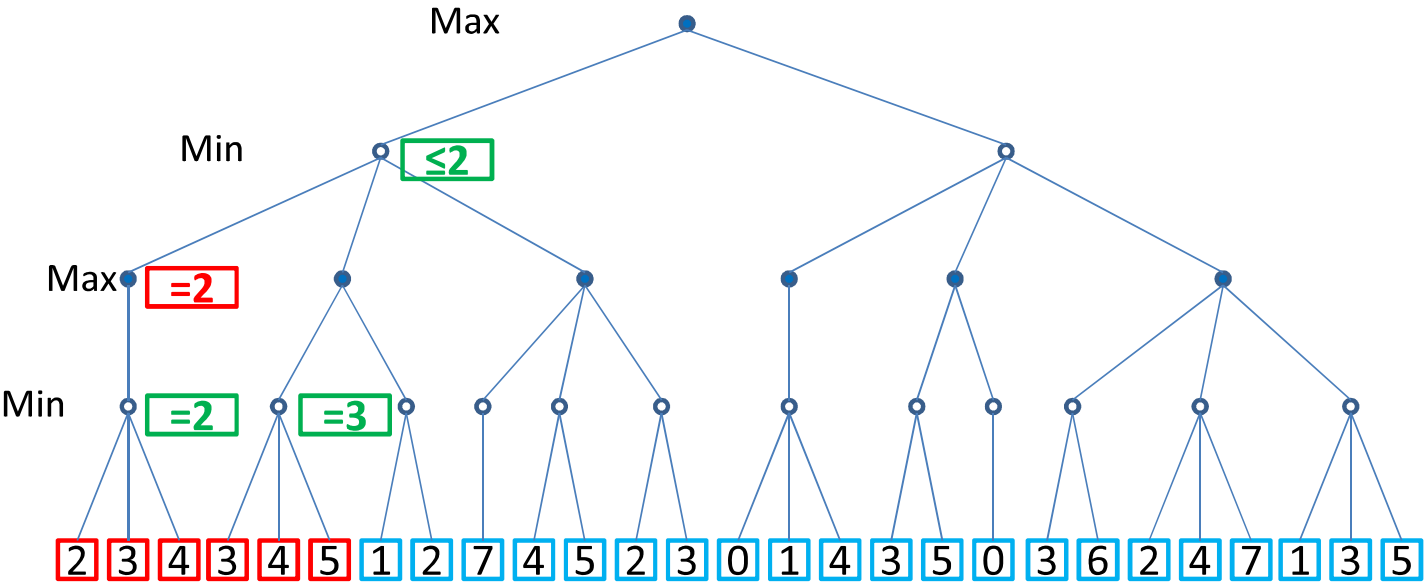
Minimax with $\alpha\beta$ -Pruning



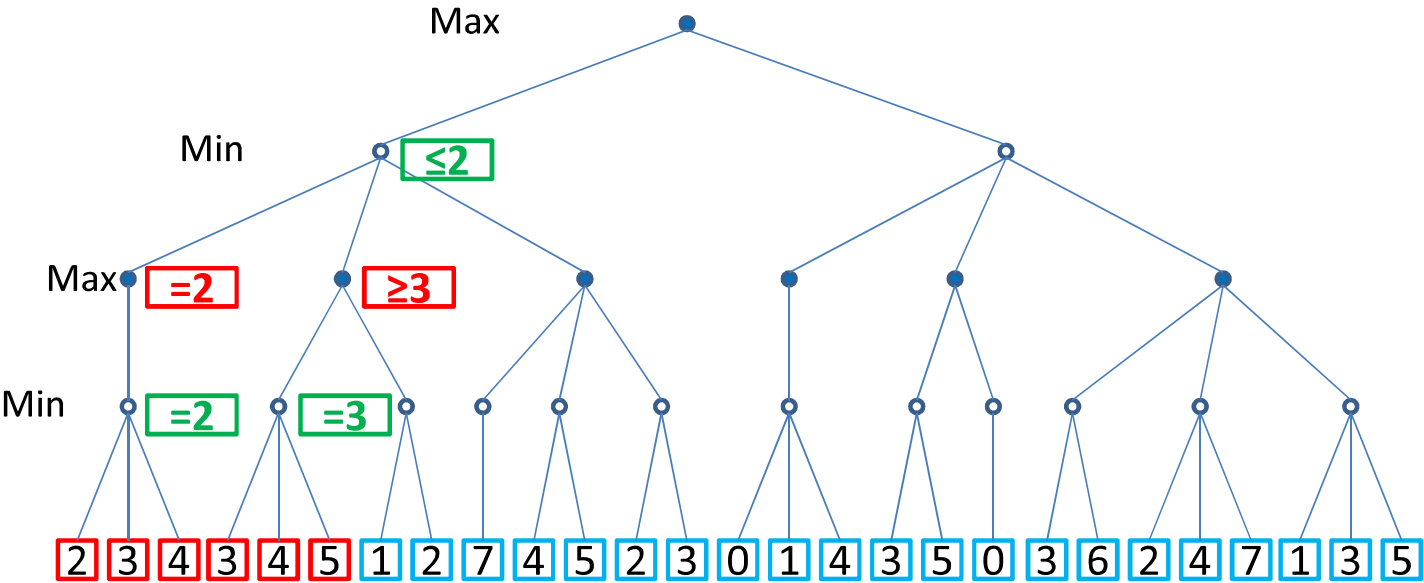
Minimax with $\alpha\beta$ -Pruning



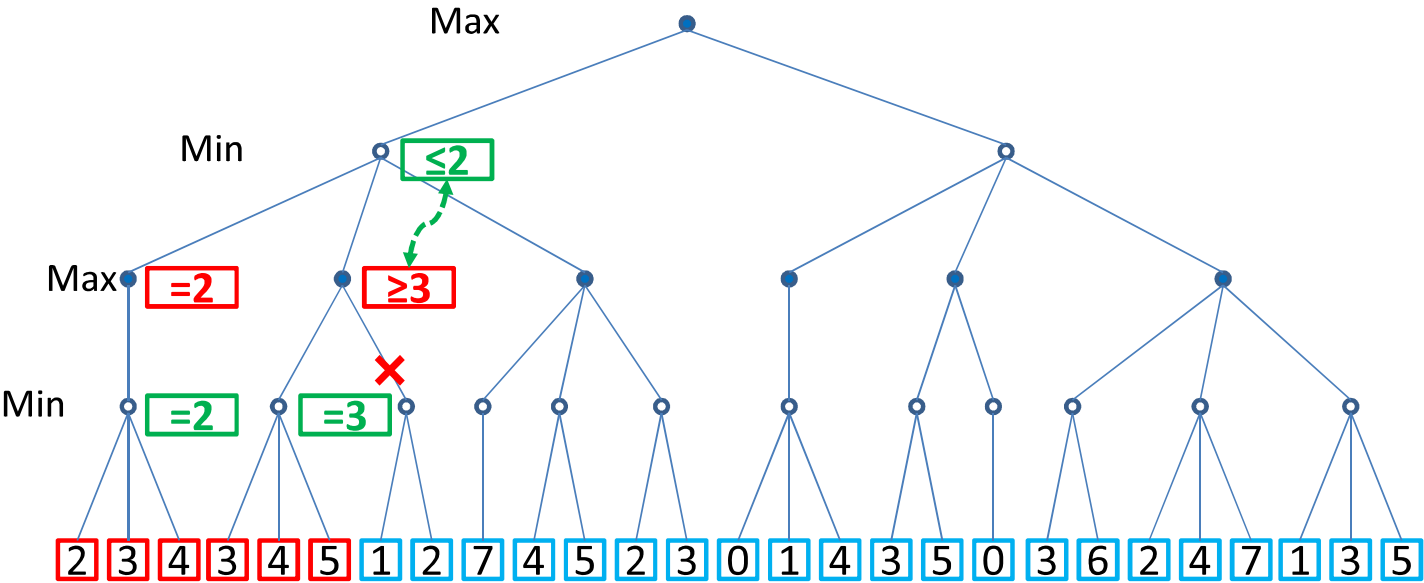
Minimax with $\alpha\beta$ -Pruning



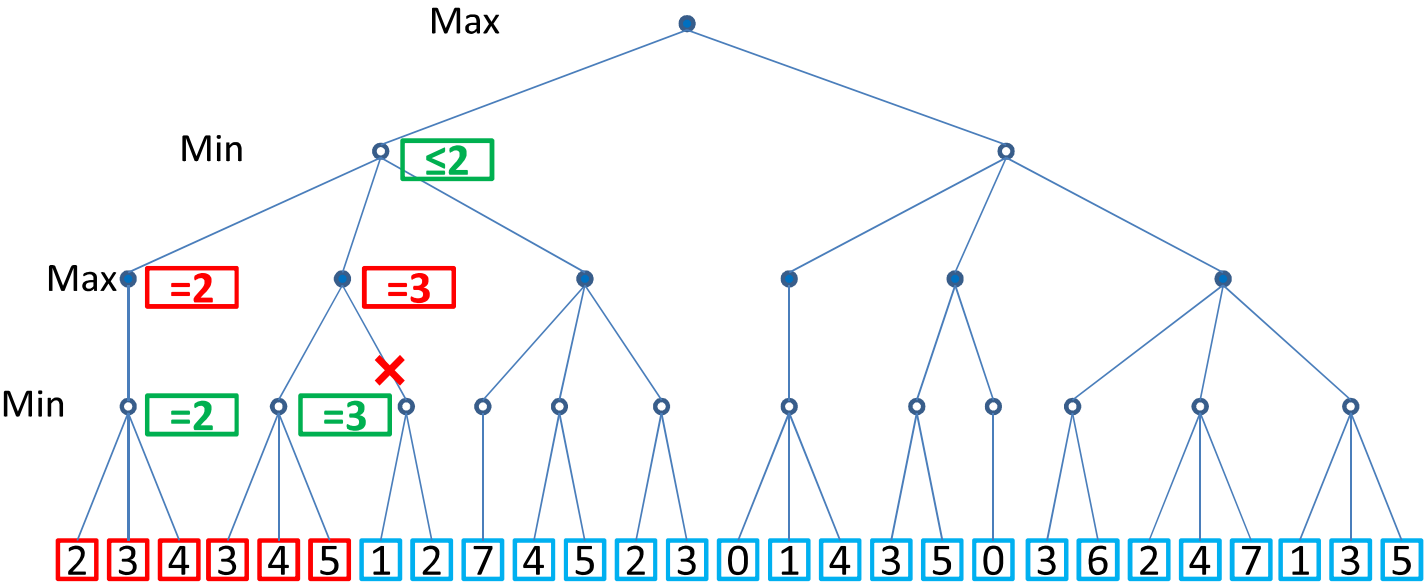
Minimax with $\alpha\beta$ -Pruning



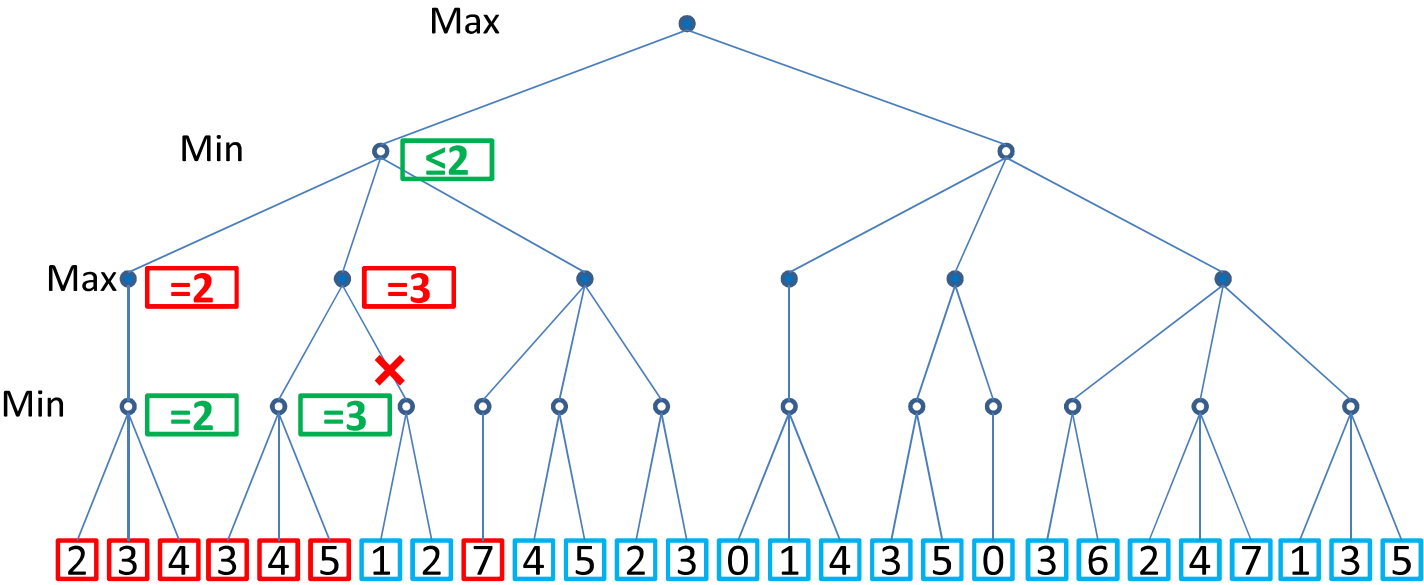
Minimax with $\alpha\beta$ -Pruning



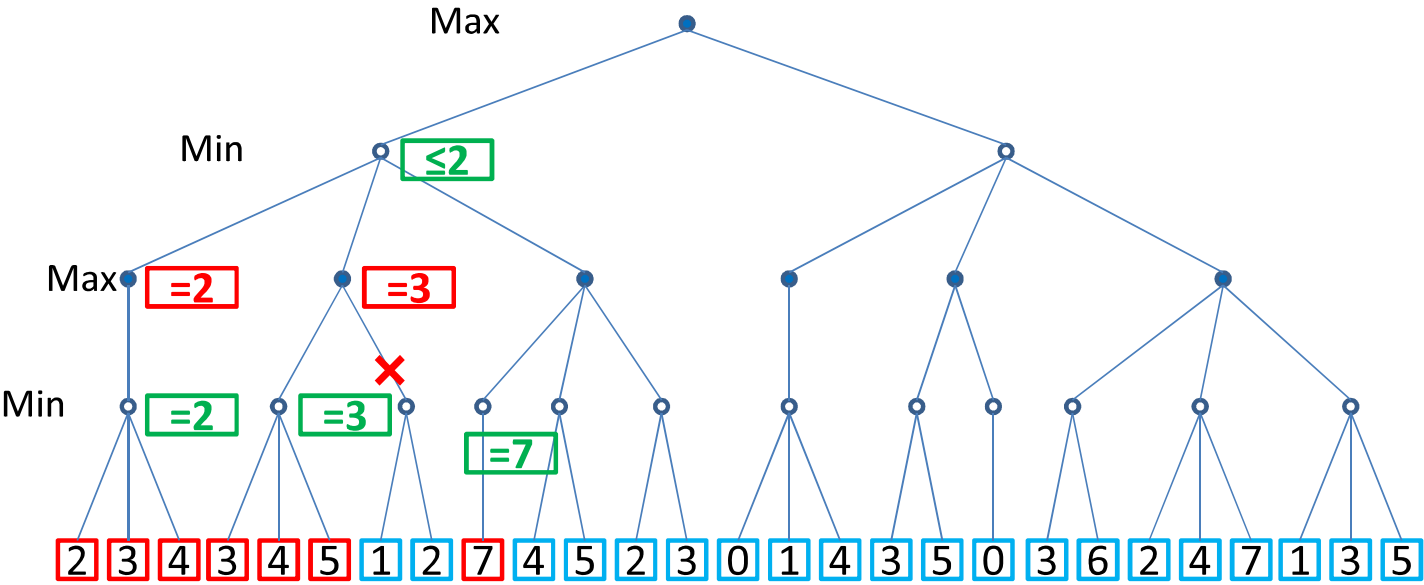
Minimax with $\alpha\beta$ -Pruning



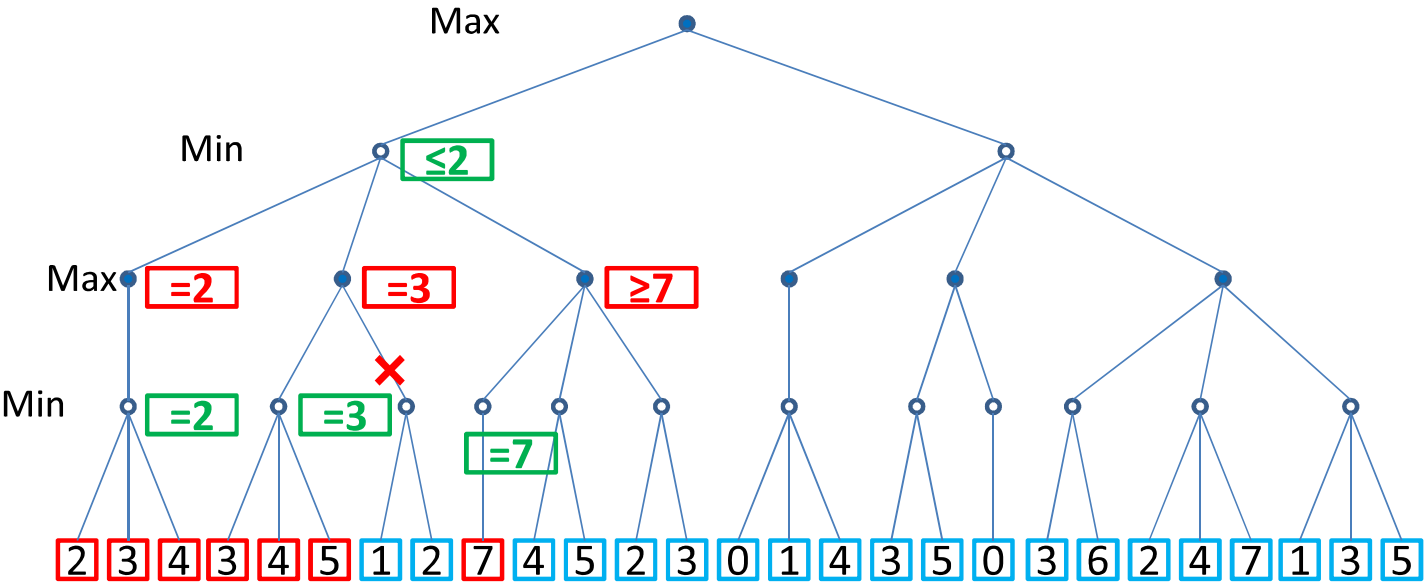
Minimax with $\alpha\beta$ -Pruning



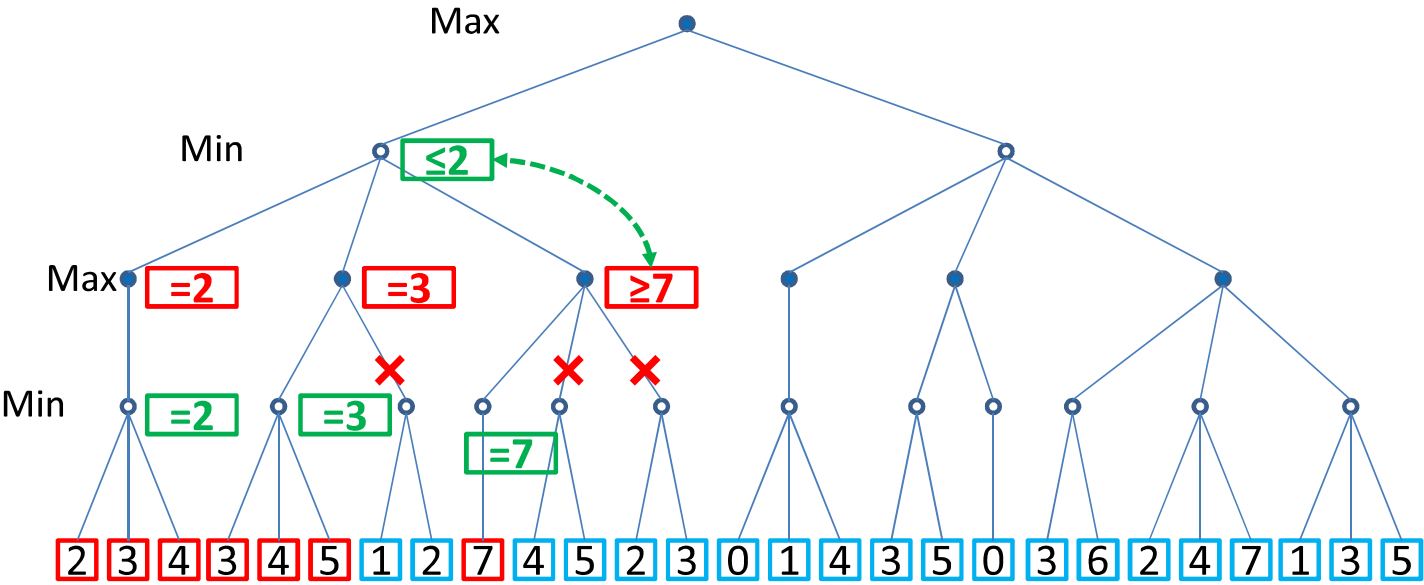
Minimax with $\alpha\beta$ -Pruning



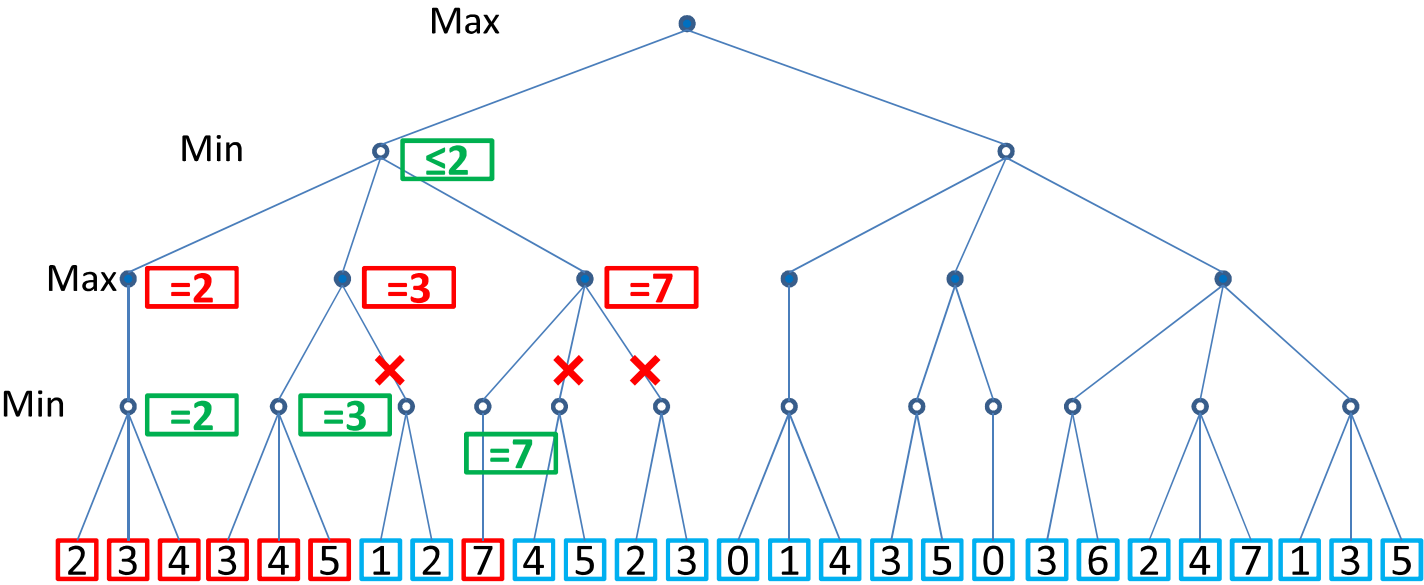
Minimax with $\alpha\beta$ -Pruning



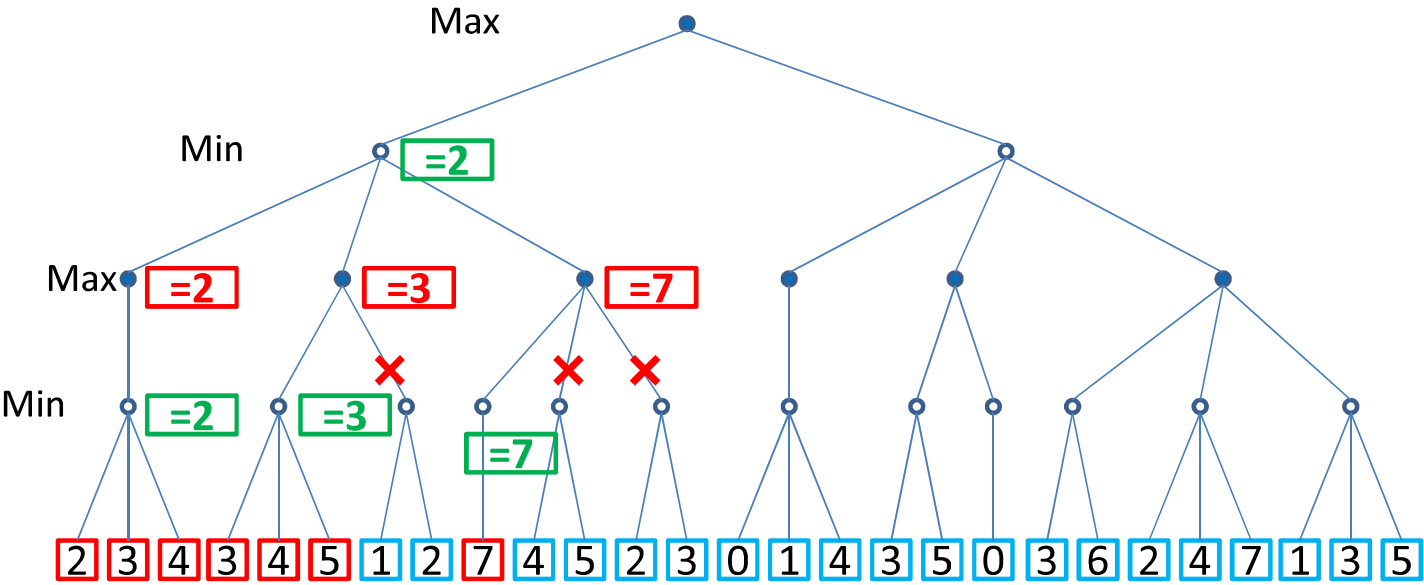
Minimax with $\alpha\beta$ -Pruning



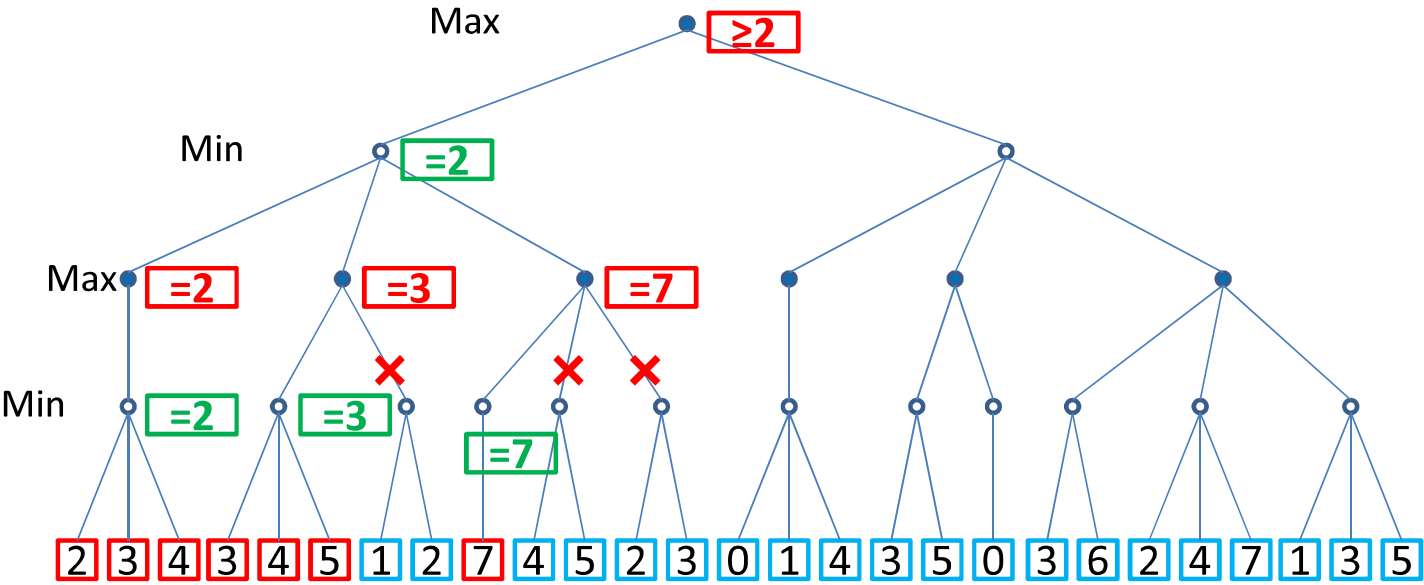
Minimax with $\alpha\beta$ -Pruning



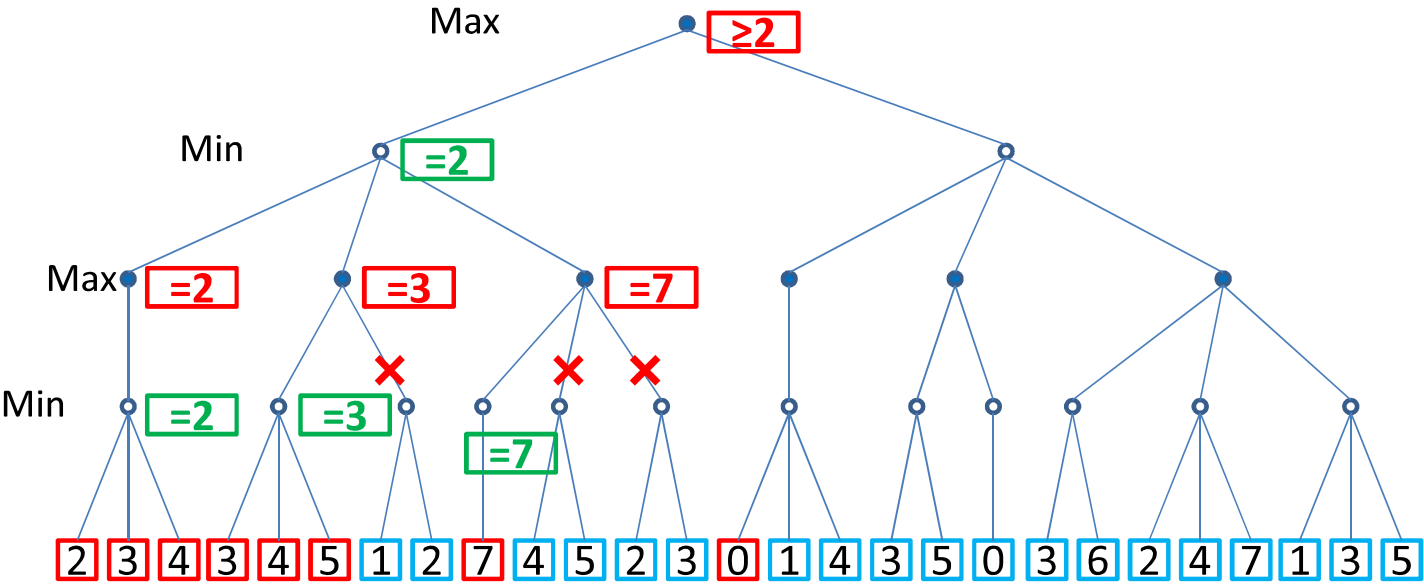
Minimax with $\alpha\beta$ -Pruning



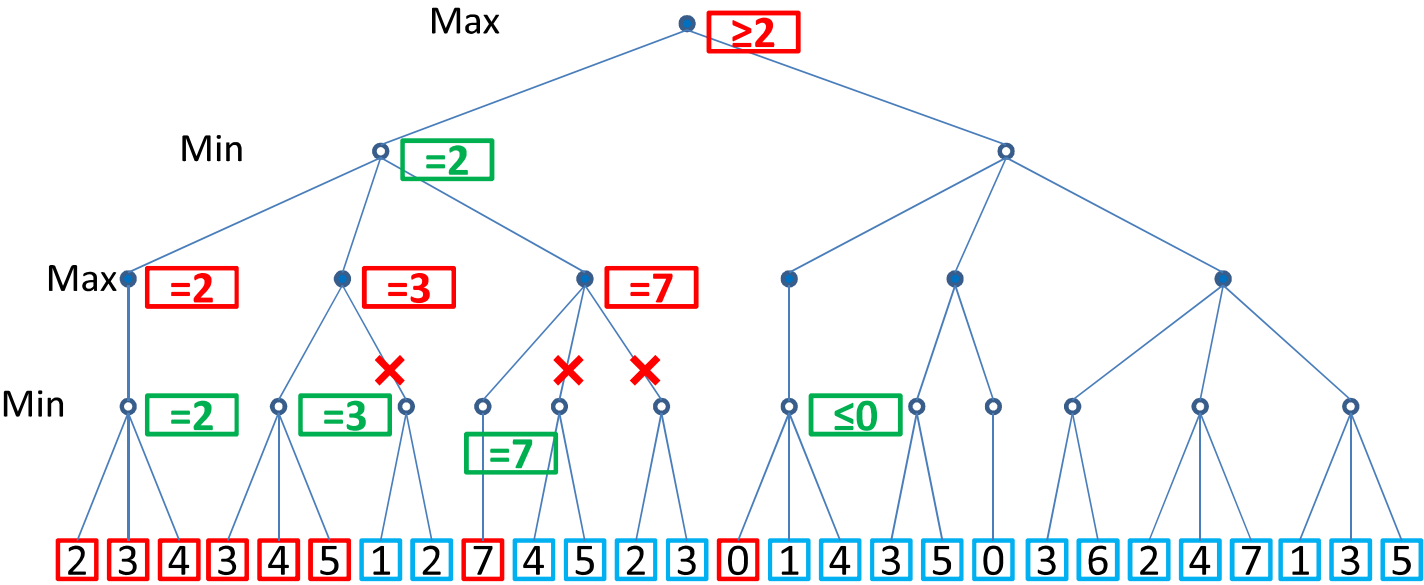
Minimax with $\alpha\beta$ -Pruning



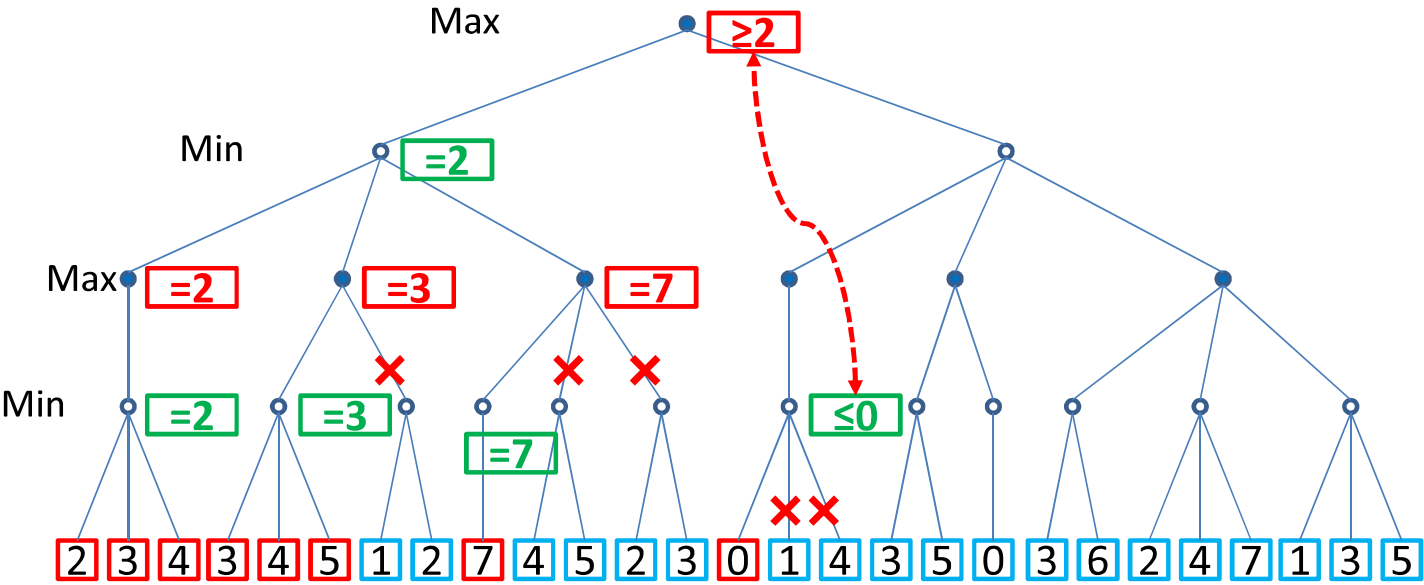
Minimax with $\alpha\beta$ -Pruning



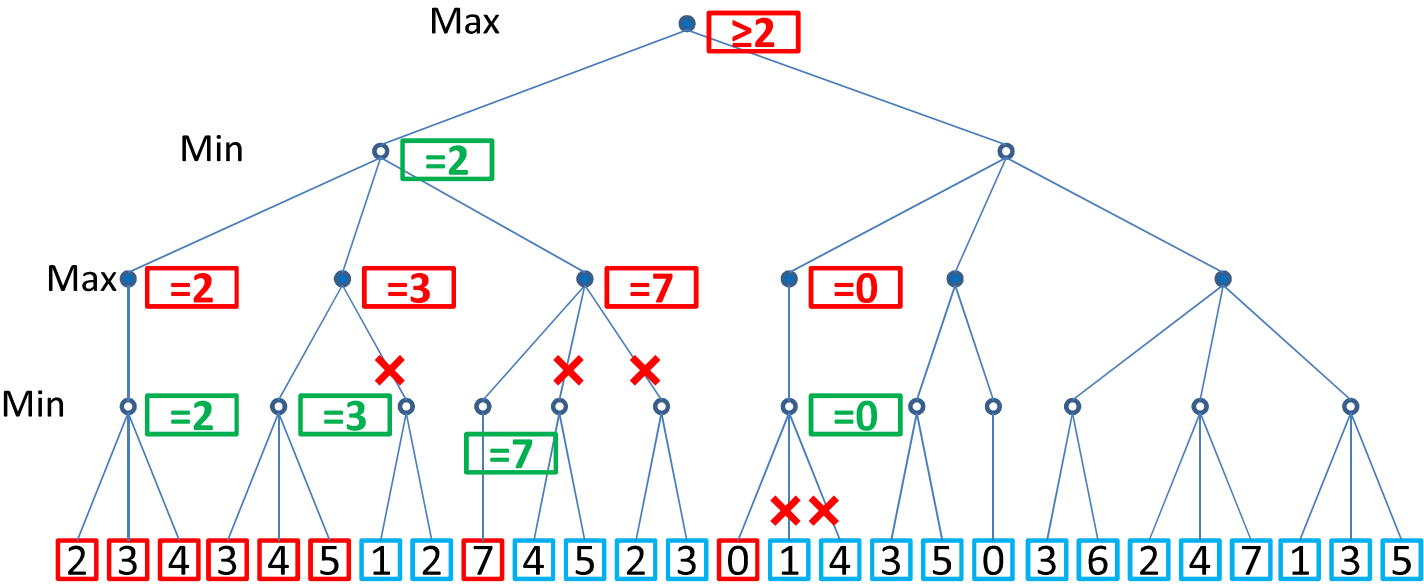
Minimax with $\alpha\beta$ -Pruning



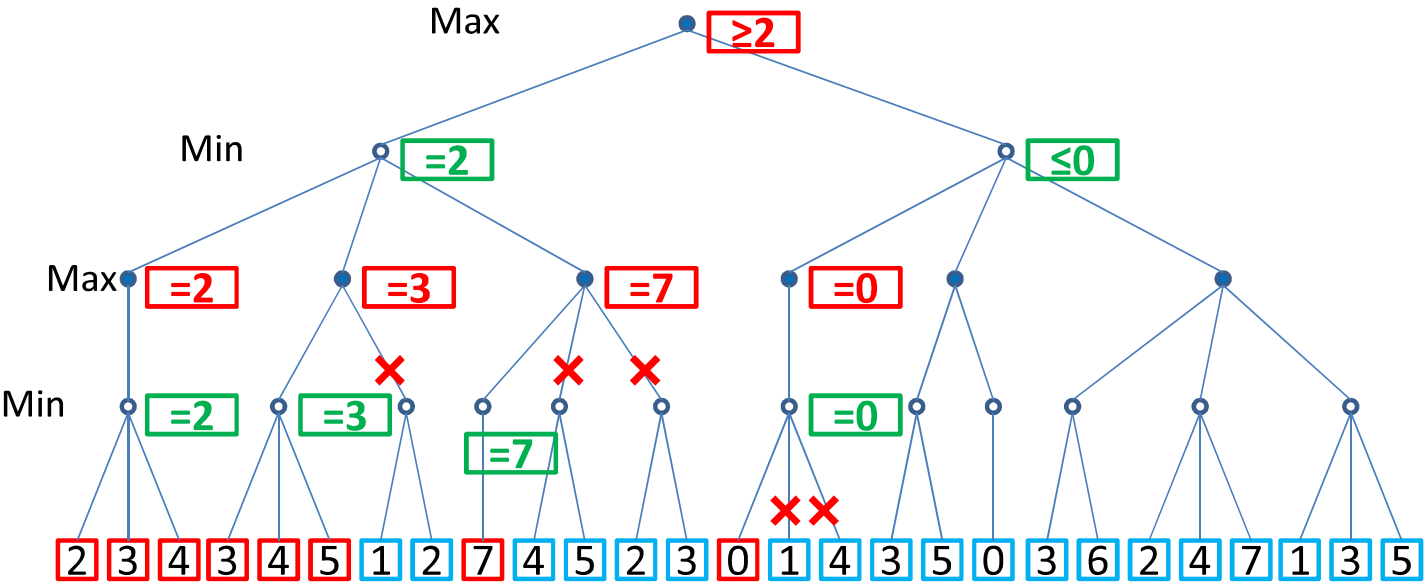
Minimax with $\alpha\beta$ -Pruning



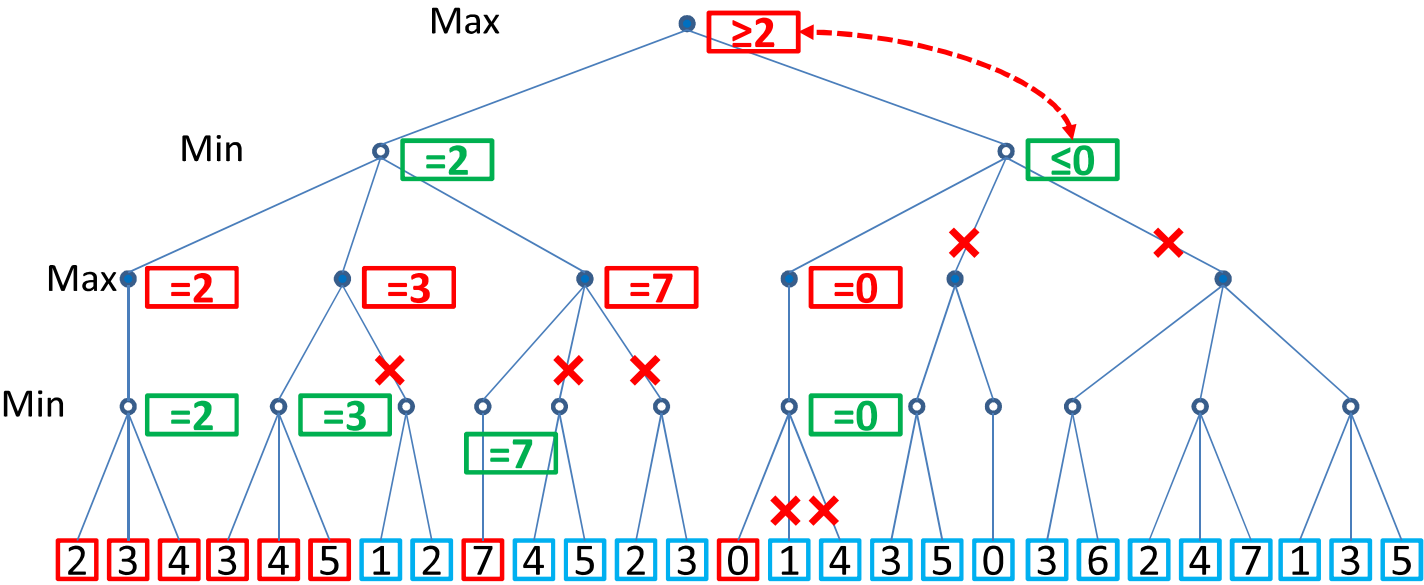
Minimax with $\alpha\beta$ -Pruning



Minimax with $\alpha\beta$ -Pruning



Minimax with $\alpha\beta$ -Pruning



Minimax with $\alpha\beta$ -Pruning

- 19 static evaluations saved

